#### CE 815 - Secure Software Systems

Secure Architecture

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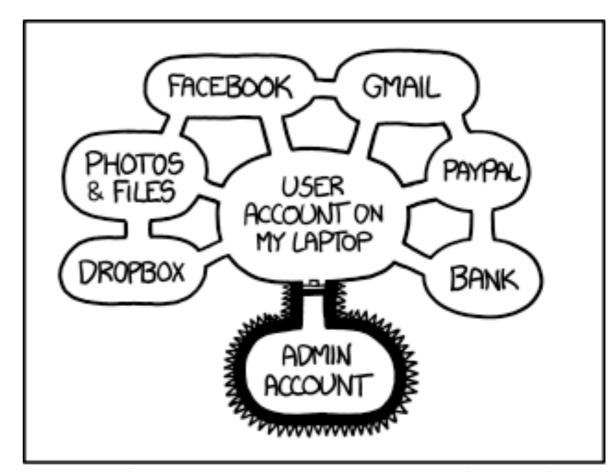


Acknowledgments: Some of the slides are fully or partially obtained from other sources. A reference is noted on the bottom of each slide, when the content is fully obtained from another source. Otherwise a full list of references is provided on the last slide.





- How to come up with a secure architecture?
- What design principals should be followed?
- What are the available mechanisms?
- How do you trust the code getting executed?



IF SOMEONE STEALS MY LAPTOP WHILE I'M LOGGED IN, THEY CAN READ MY EMAIL, TAKE MY MONEY, AND IMPERSONATE ME TO MY FRIENDS,

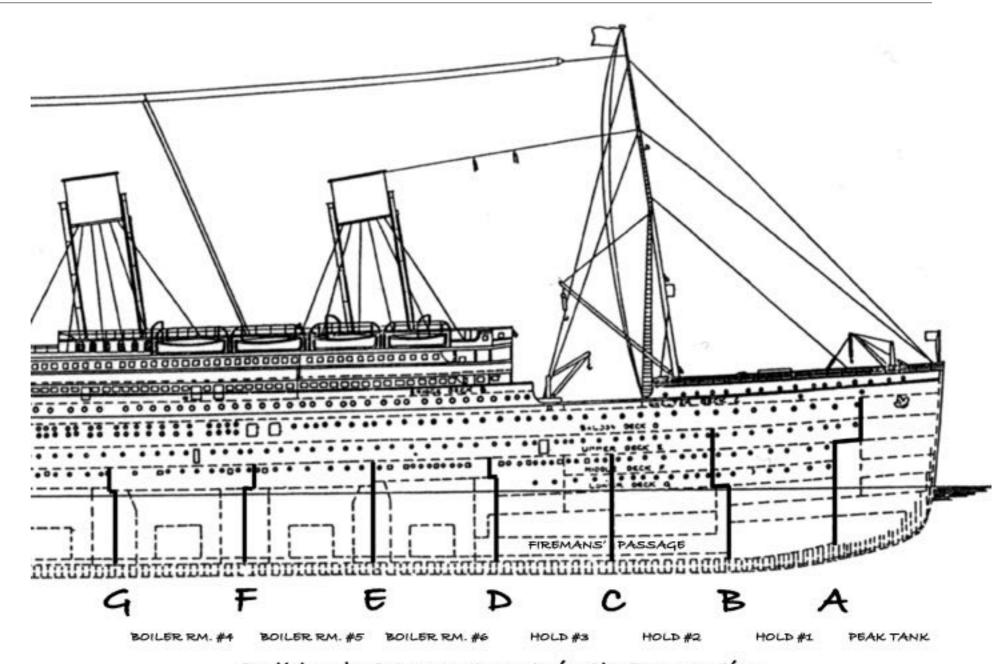
BUT AT LEAST THEY CAN'T INSTALL
DRIVERS WITHOUT MY PERMISSION. xkcd.com







okieboat.com

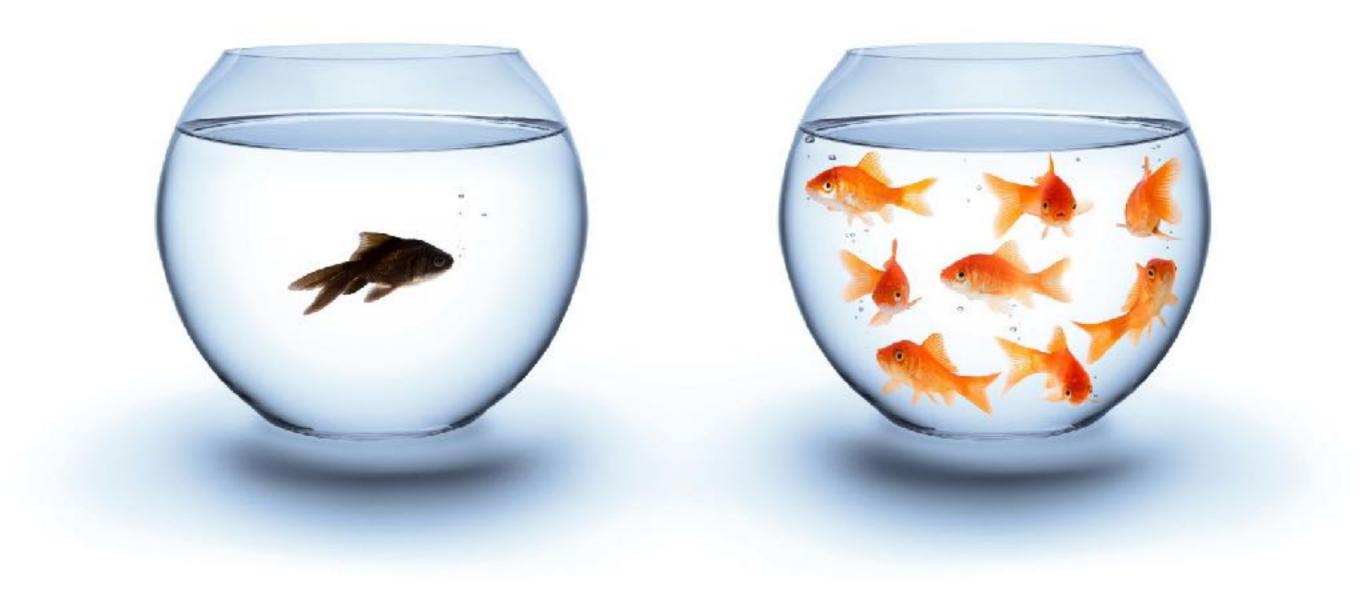


Bulkheads & Compartments in the Bow Section

imsa.edu











#### System Model



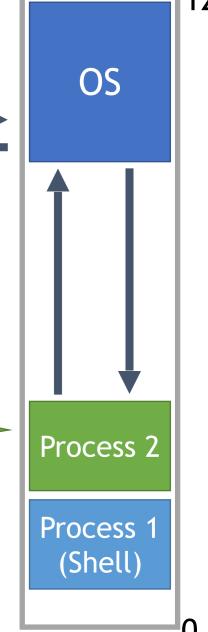
 On bootup, the Operating System (OS) loads itself into memory Ethernet/Wifi

Hard Drive 128 MB

Memory

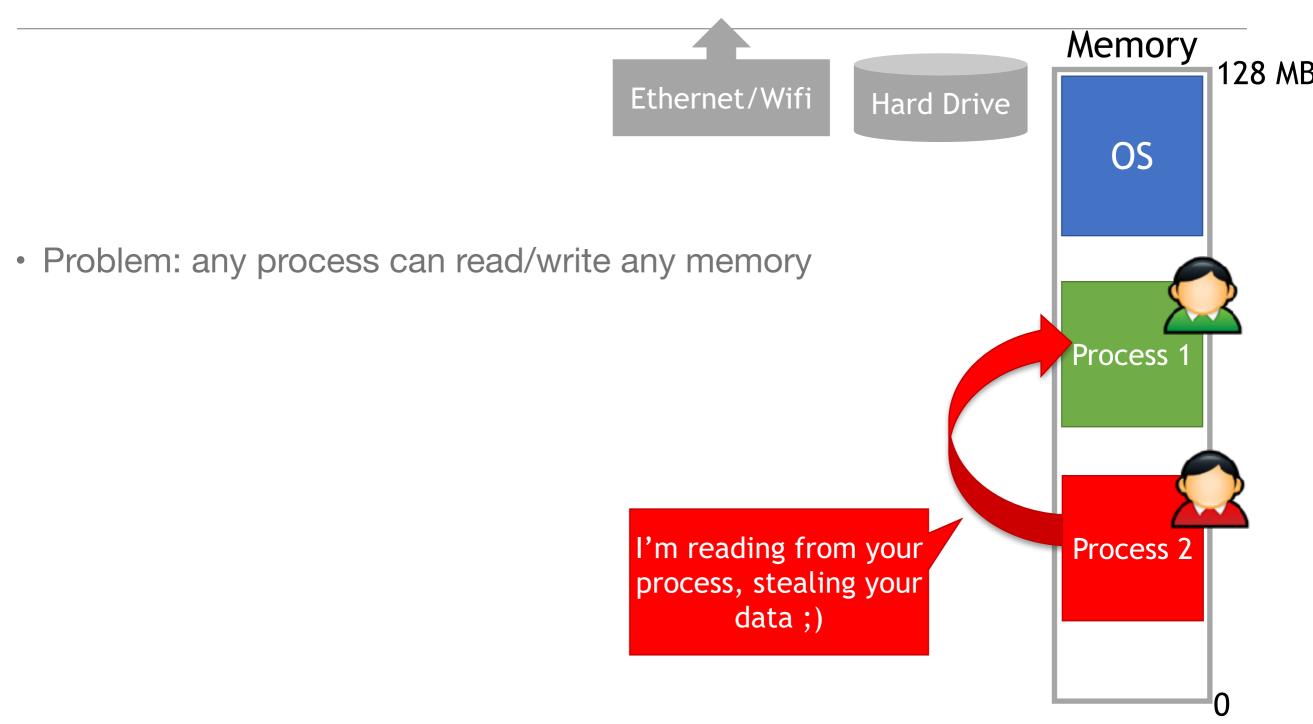
- DOS or Windows 3.1
- Typically places itself in high memory
- What is the role of the OS?
  - Allow the user to run processes
  - Often comes with a shell
    - Text shell like bash
    - Graphical shell like the Windows desktop
- open("file")

- Provides APIs to access devices
  - Offered as a convenience to application developers



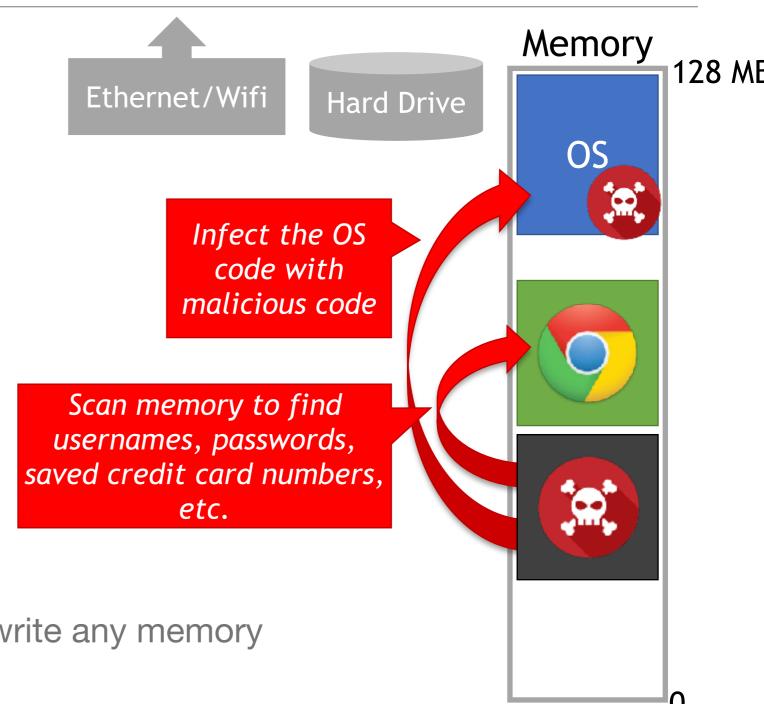






#### Memory Unsafety





Problem: any process can read/write any memory

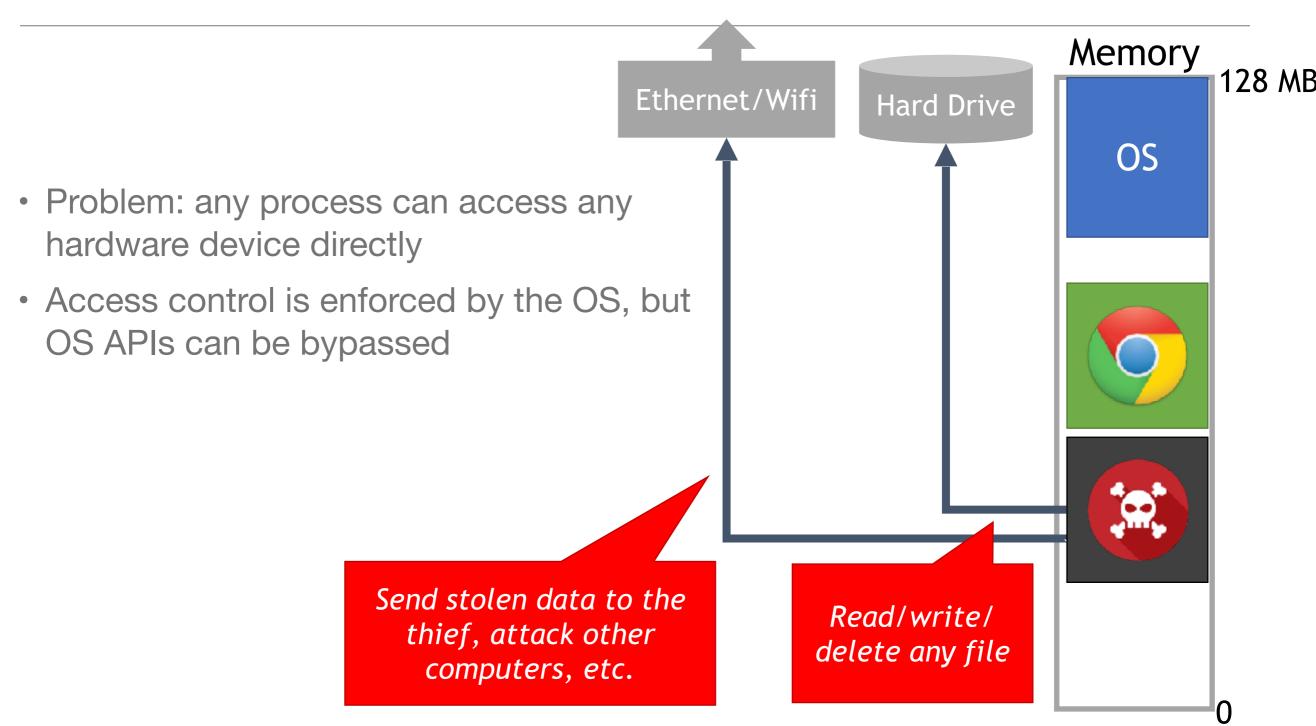


#### Device Unsafety

- Problem: any process can access any hardware device directly
- Access control is enforced by the OS, but OS APIs can be bypassed









#### Older system issues

- Old systems did not protect memory or devices
  - Any process could access any memory
  - Any process could access any device
- Problems
  - No way to enforce access controls on users or devices
  - Processes can steal from or destroy each other
  - Processes can modify or destroy the OS
- On old computers, systems security was literally impossible

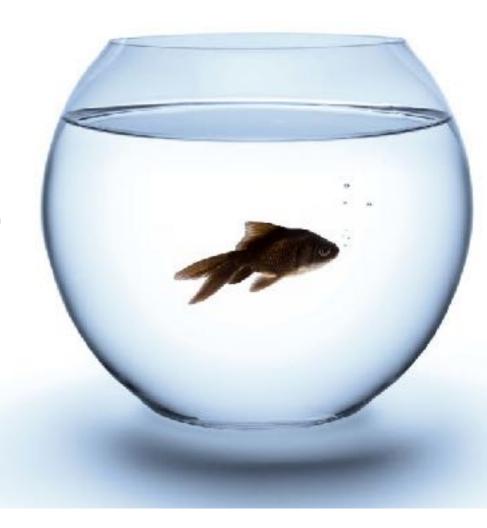


#### Hardware support for isolation





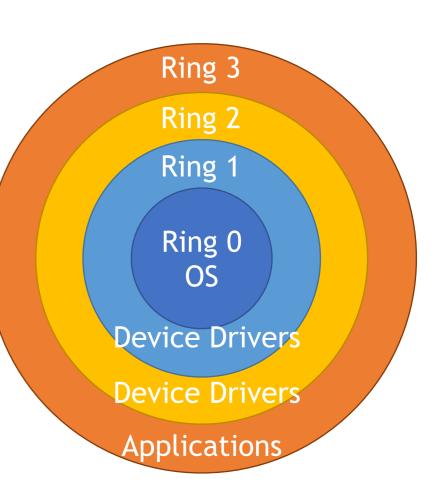
- · To achieve systems security, we need process isolation
  - Processes cannot read/write memory arbitrarily
  - Processes cannot access devices directly
- How do we achieve this?
- Hardware support for isolation
  - Protected mode execution (a.k.a. process rings)
  - Virtual memory



#### Protected Mode



- Most modern CPUs support protected mode
- x86 CPUs support three rings with different privileges
  - Ring 0: Operating System
    - Code in this ring may directly access any device
  - Ring 1, 2: device drivers
    - Code in these rings may directly access some devices
    - May not change the protection level of the CPU
  - Ring 3: userland
    - Code in this ring may not directly access devices
    - All device access must be via OS APIs
    - May not change the protection level of the CPU
- Most OSes only use rings 0 and 3





#### System Boot Sequence

- On startup, the CPU starts in 16-bit real mode
  - Protected mode is disabled
  - Any process can access any device
- BIOS executes, finds and loads the OS
- OS switches CPU to 32-bit protected mode
  - OS code is now running in Ring 0
  - OS decides what Ring to place other processes in
- Shell gets executed, user may run programs
  - User processes are placed in Ring 3



#### Restriction on Privileged Instructions

- What CPU instructions are restricted in protected mode?
  - Any instruction that modifies the CR0 register
    - Controls whether protected mode is enabled
  - Any instruction that modifies the CR3 register
    - Controls the virtual memory configuration
  - hlt Halts the CPU
  - sti/cli enable and disable interrupts
  - in/out directly access hardware devices
- If a Ring 3 process tries any of these things, it immediately crashes





- Applications often need to access the OS APIs
  - Writing files
  - Displaying things on the screen
  - Receiving data from the network
  - etc...
- But the OS is Ring 0, and processes are Ring 3
- How do processes get access to the OS?
  - Invoke OS APIs with special assembly instructions
    - Interrupt: int 0x80
    - System call: sysenter or syscall
  - int/sysenter/syscall cause a mode transfer from Ring 3 to Ring 0

# Mode Transfer



- Application executes trap (int) instruction
  - EIP, CS, and EFLAGS get pushed onto the stack
  - Mode switches from ring 3 to ring 0
- Save the state of the current process
  - Push EAX, EBX, ..., etc. onto the stack
- Locate and execute the correct syscall handler
- Restore the state of process
  - Pop EAX, EBX, ... etc.
- Place the return value in EAX
- Use iret to return to the process
  - Switches back to the original mode (typically 3)

erland

(ernel Mode



#### Virtual Memory Implementation

- Each process has its own virtual memory space
  - Each process has a page table that maps is virtual space into physical space
  - CPU translates virtual address to physical addresses on-the-fly
- OS creates the page table for each process
  - Installing page tables in the CPU is a protected, Ring 0 instruction
  - Processes cannot modify their page tables
- What happens if a process tries to read/write memory outside its page table?
  - Segmentation Fault or Page Fault
  - Process crashes
  - In other words, no way to escape virtual memory



# **Security Policy in General**





Defines a security perimeter

# Because you can't secure everything



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# Security Policy

- Defines a security perimeter
- Standards codify the what should be done
- Guidelines explain how it will be done



#### How do you create a policy?

- Option #1 Risk Assessment:
  - Identify assets and their value
  - Identify the threats
  - Calculate the risks
  - Conduct a Cost-Benefit Analysis
- Option #2: Adopt "Best Practices."

#### Threat Modeling



Threat modeling is the process of systematically identifying the threats faced

by a system

- Identify things of value that you want to protect
- Enumerate the attack surfaces
- Hypothesize attackers and map them to
  - Things of value they want from (1)
  - Their ability to target vulnerable surfaces from (2)
- Survey mitigations
- Balance costs versus risks







- Saved passwords
- Monetizable credentials (webmail, social networks)
- Access to bank accounts, paypal, venmo, credit cards, or other financial services
- Pics, messages, address book, browsing/search history (for blackmail)
- Sensitive business documents
- Access to sensors (camera, mic, GPS) or network traffic (for surveillance)
- The device itself
  - Steal it and sell it
  - Use the CPU and network for other criminal activity





#### Enumerate Attack Surfaces

- Intercept and compromise the handset in transit
- Backdoor the OS
- Steal the device and use it
- Direct connection via USB
- Close proximity radios (Bluetooth, NFC)
- Social engineering, e.g. trick the user into installing malicious app(s)
- Exploit vulnerabilities in the OS or apps (e.g. email clients, web browsers)
- Passive eavesdropping on the network
- Active network attacks (e.g. man-in-the-middle, SMS of death)



# Techniques For Drafting Policies

- Assign a specific "owner" to everything that is to be protected.
- Be positive
- Be realistic in your expectations
- Concentrate on education and prevention



#### Remember, Risk Cannot Be Eliminated

- You can purchase a UPS...
  - But the power failure may outlast the batteries
  - But the UPS may fail
  - But the cleaning crew may unplug it
  - But the UPS may crash due to a software error.



# Spaf's first principle of security administration:

"If you have responsibility for security, but have no authority to set rules or punish violators, your own role in the organization is to take the blame when something big goes wrong."



# **Security Principles**



#### Security Principles

- · Designing secure systems (and breaking them) remains an art
- Security principles help bridge the gap between art and science
  - Developed by Saltzer and Schroeder
  - "The Protection of Information in Computer Systems", 1975





- Don't depend on a single protection mechanism, since they are apt to fail
- Even very simple or formally verified defenses fail
- Layering defenses increases the difficulty for attackers
- Defenses should be complementary!







- Problem: Bank.
  - How to secure the money?
- Solution: Defence in depth.
  - Guards inside bank.
  - Closed-circuit cameras monitor activity.
  - Tellers do not have access to vault.
  - Vault has multiple defences:
    - · Time-release.
    - Walls and lock complexity.
    - Multiple compartments.

#### Example

- Built-in security features of Windows 10
  - Secure boot: cryptographically verified bootup process
  - Bitlocker full-drive encryption
  - Kernel protections, e.g. Address Space Layout Randomization (ASLR)
  - Cryptographic signing for device drivers
  - User authentication
  - User Account Control: permission check for privileged operations
  - Anti-virus and anti-malware
  - Firewall
  - Automated patching
  - System logs

#### Fail-safe Defaults

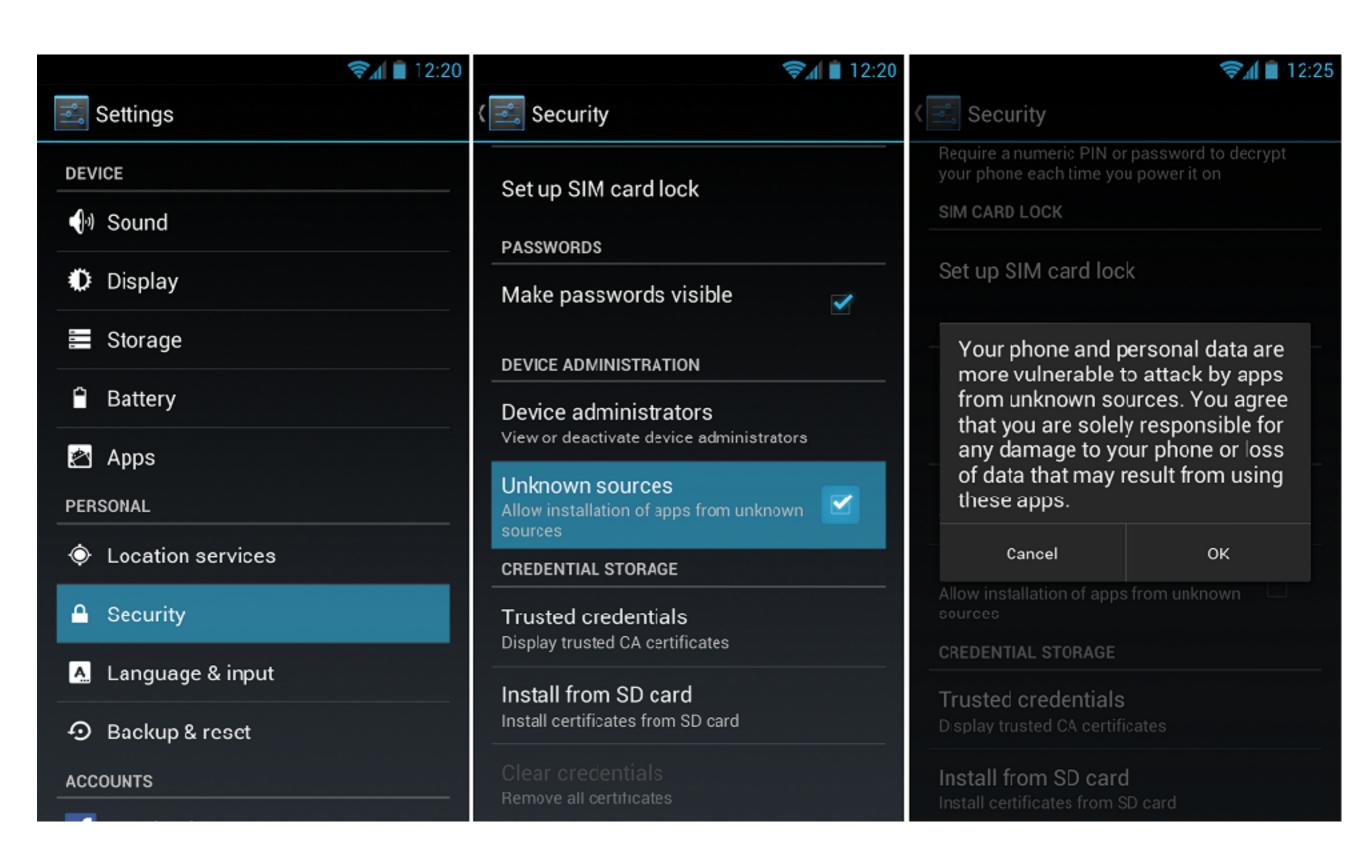


- The absence of explicit permission is equivalent to no permission
- Systems should be secure "out-of-the-box"
  - Most users stick with defaults
  - Users should "opt-in" to less-secure configurations





- Examples. By default...
  - New user accounts do not have admin or root privileges
  - New apps cannot access sensitive devices
  - Passwords must be >8 characters long
  - Etc.





# Separation of Privilege

- · Privilege, or authority, should only be distributed to subjects that require it
- Some components of a system should be less privileged than others
  - Not every subject needs the ability to do everything
  - Not every subject is deserving of full trust
- Examples:
  - Two signatures required for a check
  - Two authorized personnel required to fire a nuclear missile





- Subjects should possess only that authority that is required to operate successfully
- Closely related to separation of privilege
- Not only should privilege be separated, but subjects should have the least amount necessary to perform a task

## Privilege Over Time



DOS, Windows 3.1

All users and processes Win 95 and 98

OS

Users and Processes with System Privileges

Win NT, XP, 7, 8, 10 Linux, BSD, OSX

OS

Users and Processes with System Privileges

Users and Processes

Unprivileged Processes

# Privilege Hierarchy

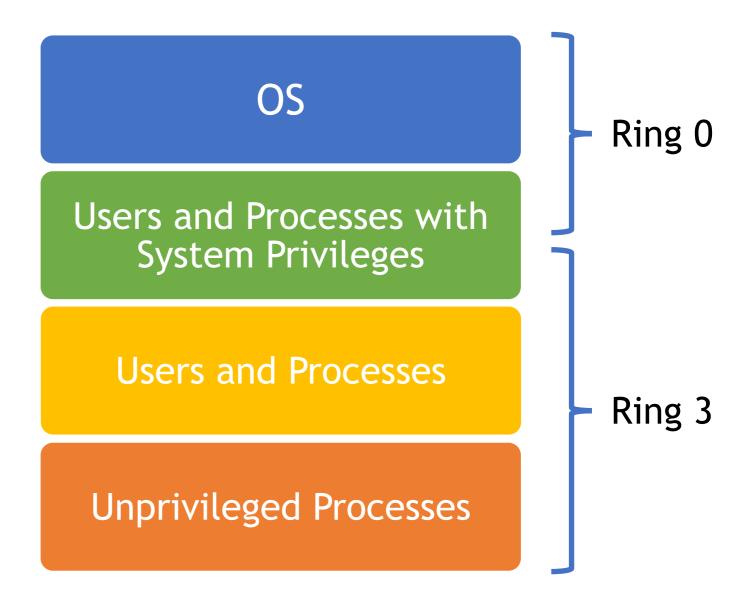


Device drivers, kernel modules, etc.

sudo, "administrator" accounts, OS services

Everything that is isolated and subject to access control

chroot jails, containers, low-integrity processes





## Example: Chrome Multiprocess Architecture

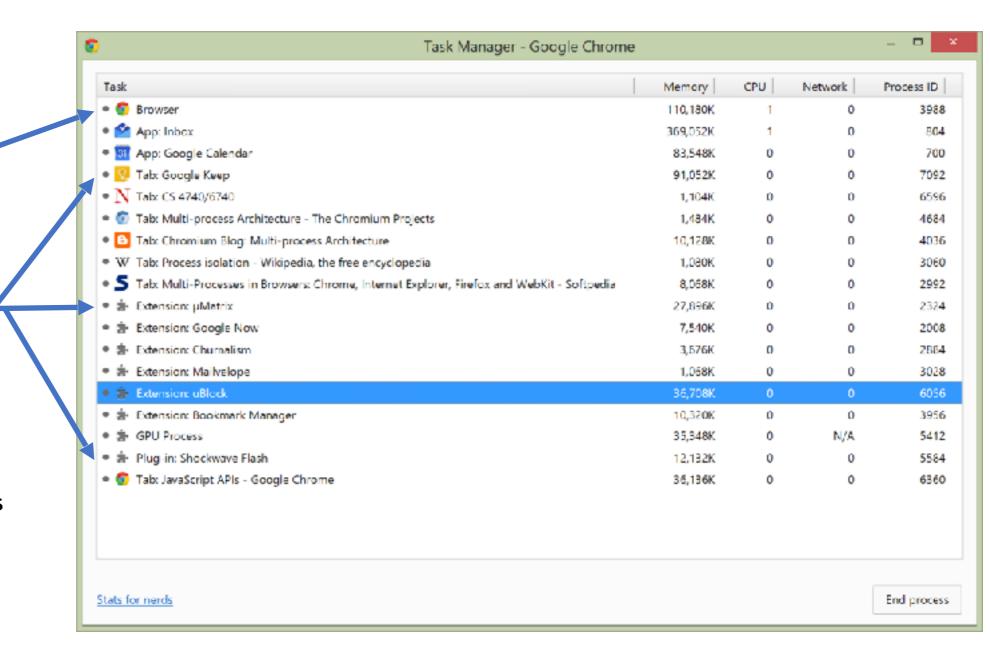
Chrome is split across many processes

"Core" process has userlevel privileges

- May read/write files
- May access the network
- May render to screen

Each tab, extension, and plugin has its own process

- Parse HTML, CSS, JS
- Execute JS
- Large attack surface!
- Thus, have no privileges
- All I/O requests are sent to the core process



# Compromise Recording

- Concede that attacks will occur, but record the fact
- Auditing approach to security
  - Detection and recovery
- "Tamper-evident" vs. "Tamper-proof"









- Log everything
- Better yet, use remote logging
  - Ensures that attacker with local access cannot erase logs
- Logs are useless if they aren't monitored
- Advanced approaches
  - Intrusion Detection Systems (IDS)
  - Anomaly detection
  - Machine learning-based approaches

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tp://pozniak.pl/wp/?p=3109" "Mozilla/5.0 (Windows; U; Windows NT 6.0; on U5) AppleWebPit/532.0 (KHI
                [25/Nov/2011:18:16:28 (0100] "GET /ep/ep content/themca/lukapos/images/submit_bts.pog HTTF/1.1"
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              +http://www.google.com/bot.html)"
                [25/Nov/2011:13:17:05 | 0100] "GET /wp/?feed=zss2 HITP/1.1" 304 163 " " "R550w1/2.1.2.2011081317
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             - [25/80v/2011:13:25:20 +0100] "GET /ep/ypage id-1199 HTTP/1.1" 200 12tt1 "-" "Mozilla/5.0 (compat
  Googlebot/2.1; +http://www.google.com/bot.html)*
0.191.20.00 - - [25/86v/2011:10:27:09 +0100] "GLT /wp/Yfeed=ras2 HTTP/1.1" 004 160 "-" "R090w1/2.1.2.2011001317
 ot@galeria:/war/log/apache2#
```



### Work Factor

- Increase the difficulty of mounting attacks
- Sometimes utilizes nondeterminism
  - e.g. increasing entropy used in ASLR
- Sometimes utilizes time
  - Increase the lengths of keys
  - Wait times after failed password attempts





## Authentication Rate Limiting

- Short delay after each failed authentication attempt
  - Delays may increase as the consecutive failed attempts increase
- Does not prevent password cracking attempts, but slows them down





# Open Design

- Kerckhoff's Principle: A cryptosystem should be secure even if everything about the system, except the key, is public knowledge
- Generalization: A system should be secure even if the adversary knows everything about its design
  - Design does not include runtime parameters like secret keys
- Contrast with "security through obscurity"





- Problem: MPAA wants control over DVDs.
  - Region coding, unskippable commercials.
- Solution: CSS (Content Scrambling System)
  - CSS algorithm kept secret.
  - DVD Players need player key to decrypt disk key on DVD to decrypt movie for playing.
    - Encryption uses 40-bit keys.
    - People w/o keys can copy but not play DVDs.
- What happened next?
  - CSS algorithm reverse engineered.
  - Weakness in algorithm allows disk key to be recovered in an attack of complexity 225, which takes only a few seconds.

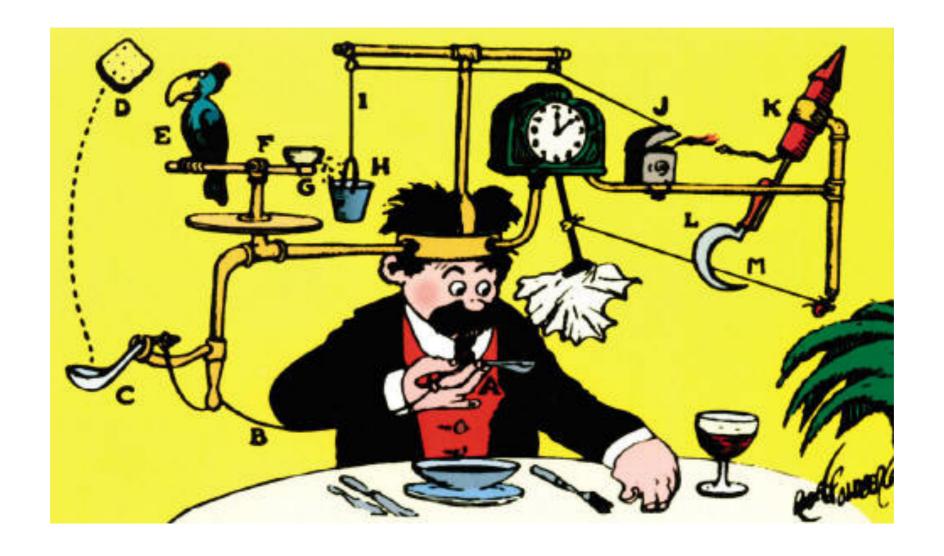
### Closed Source

- Security through obscurity.
- Assumes code in binary can't be read
  - what about disassemblers?
  - what about decompilers?
  - what about debuggers?
  - what about strings, Isof, truss, /proc?
- Reverse engineering.



# Economy of Mechanism

Would you depend on a defense system designed like this?





## Economy of Mechanism

- Simplicity of design implies a smaller attack surface
- Correctness of protection mechanisms is critical
  - "Who watches the watcher?"
  - We need to be able to trust our security mechanisms
  - (Or, at least quantify their efficacy)
- Essentially the KISS principle
  - Keep it simple, stupid

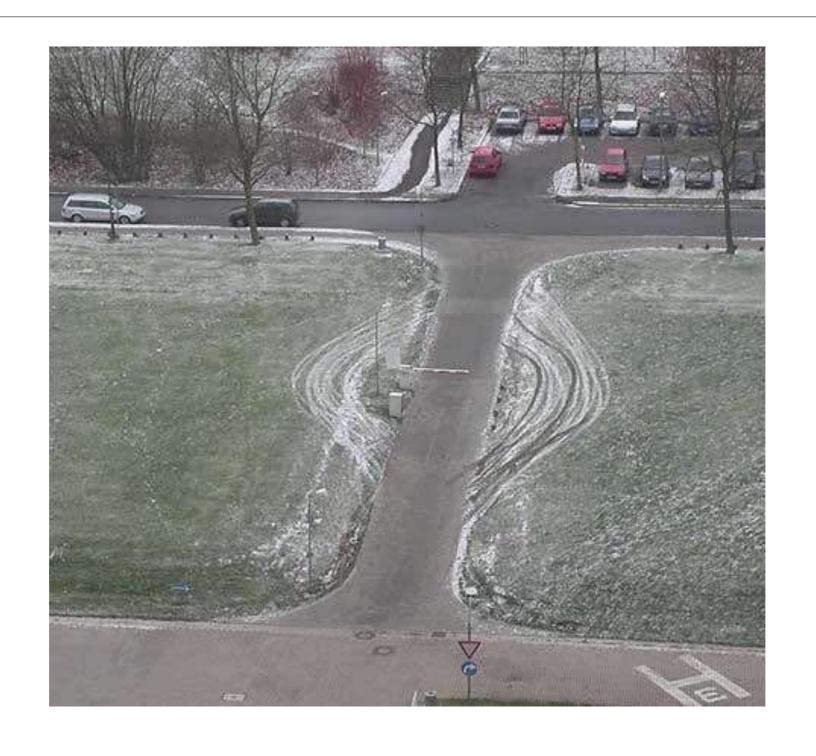
### Example

- Existing operating systems are monolithic
  - Kernel contains all critical functionality
  - Process and memory management, file network stack, etc...
- Micro-kernel OS
  - Kernel only contains critical functionali
    - Direct access to hardware resource
    - Process and memory management
    - Small attack surface
  - All other functionality runs in separate
    - File systems, network stack, device
- Examples
  - 1) GNU Hurd 2) seL4 formally verified





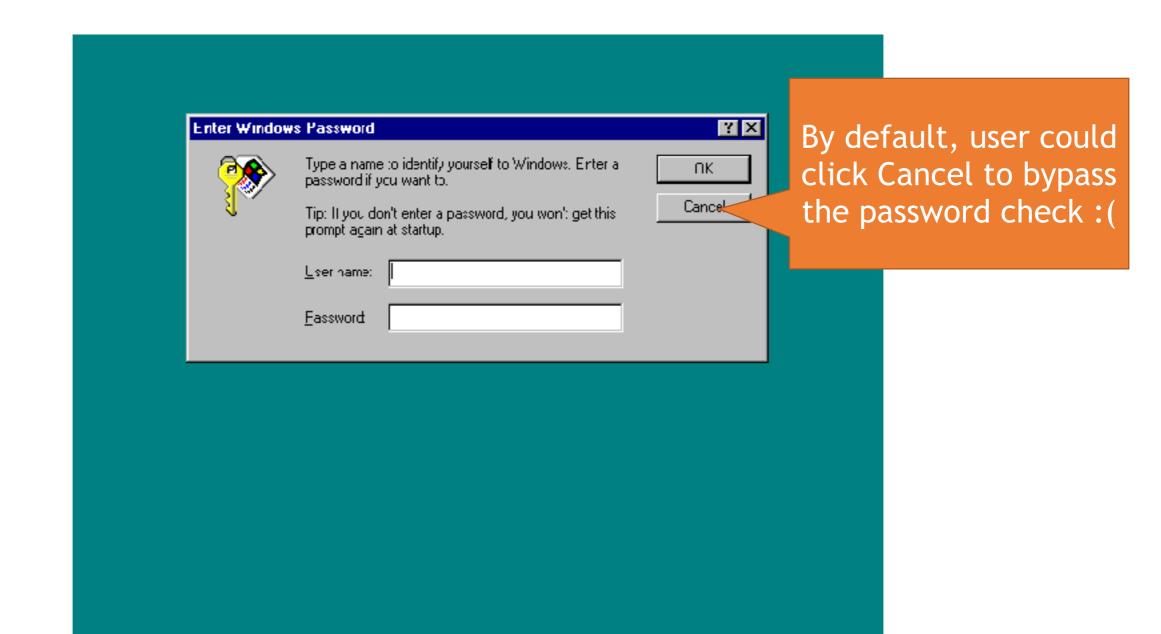


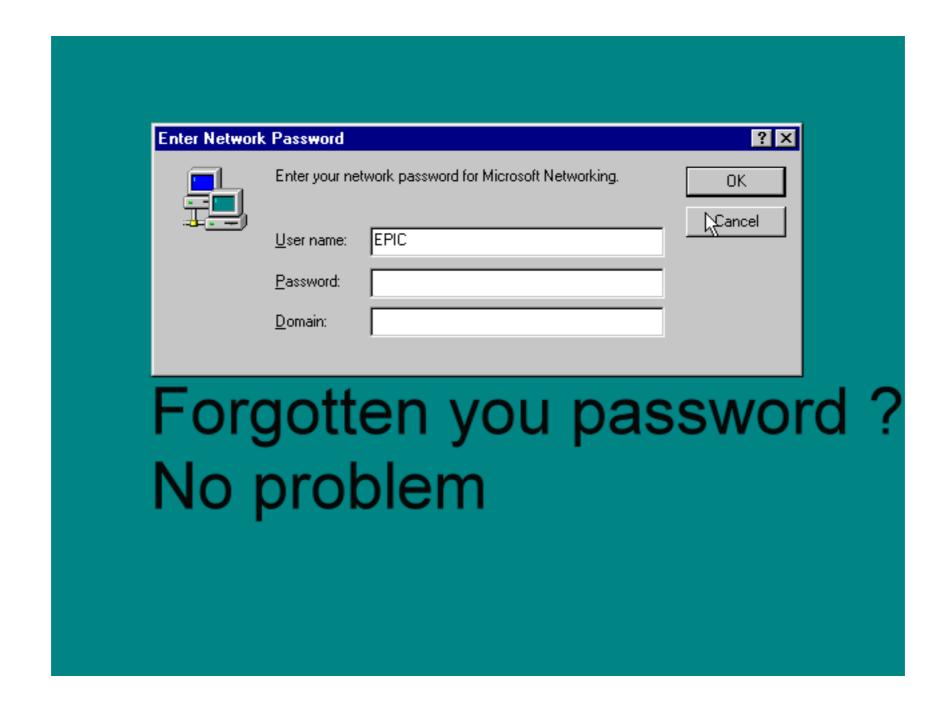




## Complete Mediation

- Every access to every object must be checked for authorization
- Incomplete mediation implies that a path exists to bypass a security mechanism
- In other words, isolation is incomplete







### Acknowledgments/References

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