# **Modern Information Retrieval**

# Dimensionality reduction and feature selection

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# Introduction



The complexity of any classifier depends on the number of input variables or features. These complexities include

- 1. Time complexity: In most learning algorithms, the time complexity depends on the number of input dimensions(*D*) as well as on the size of training set (*N*). Decreasing *D* decreases the time complexity of algorithm for both training and testing phases.
- 2. Space complexity: Decreasing *D* also decreases the memory amount needed for training and testing phases.
- 3. Samples complexity: Usually the number of training examples (N) is a function of length of feature vectors (D). Hence, decreasing the number of features also decreases the number of training examples.
  - Usually the number of training pattern must be 10 to 20 times of the number of features.

#### Introduction



- 1. In text classification, we usually represent documents in a high-dimensional space, with each dimension corresponding to a term.
- 2. In this lecture: axis = dimension = word = term = feature
- 3. Many dimensions correspond to rare words.
- 4. Rare words can mislead the classifier.
- 5. Rare misleading features are called noise features.
- 6. Eliminating noise features from the representation increases efficiency and effectiveness of text classification.
- 7. Eliminating features is called feature selection.

### Introduction(example)



- 1. Let's say we're doing text classification for the class *China*.
- 2. Suppose a rare term, say ARACHNOCENTRIC, has no information about *China*.
- 3. But all instances of ARACHNOCENTRIC happen to occur in *China* documents in our training set.
- 4. Then we may learn a classifier that incorrectly interprets ARACHNOCENTRIC as evidence for the class *China*.
- 5. Such an incorrect generalization from an accidental property of the training set is called over-fitting.
- 6. Feature selection reduces over-fitting and improves the accuracy of the classifier.

#### Introduction



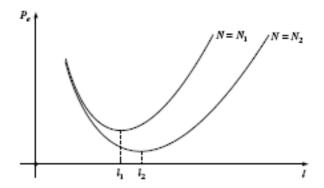
There are several reasons why we are interested in reducing dimensionality as a separate preprocessing step.

- 1. Decreasing the time complexity of classifiers or regressors.
- 2. Decreasing the cost of extracting/producing unnecessary features.
- 3. Simpler models are more robust on small data sets. Simpler models have less variance and thus are less depending on noise and outliers.
- 4. Description of classifier is simpler / shorter.
- 5. Visualization of data is simpler.

### **Peaking phenomenon**



- In practice, for a finite N, by increasing the number of features we obtain an initial improvement in performance, but after a critical value further increase of the number of features results in an increase of the probability of error.
- 2. This phenomenon is also known as the peaking phenomenon.



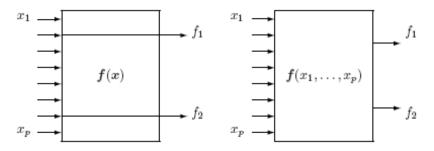
3. If the number of samples increases  $(N_2 \gg N_1)$ , the peaking phenomenon occurs for larger number of features  $(I_2 > I_1)$ .

# **Dimensionality reduction methods**

# **Dimensionality reduction methods**



- 1. There are two main methods for reducing the dimensionality of inputs
  - Feature selection: These methods select d (d < D) dimensions out of D dimensions and D d other dimensions are discarded.
  - Feature extraction: Find a new set of d (d < D) dimensions that are combinations of the original dimensions.



# **Feature selection methods**

#### Feature selection methods



- 1. Feature selection methods can be categorized into three categories.
  - Filter methods: These methods use the statistical properties of features to filter out poorly informative features.
  - Wrapper methods: These methods evaluate the feature subset within classifier/regressor algorithms. These methods are classifier/regressors dependent and have better performance than filter methods.
  - Embedded methods: These methods use the search for the optimal subset into classifier/regression design. These methods are classifier/regressors dependent.
- 2. Two key steps in feature selection process.
  - Evaluation: An evaluation measure is a means of assessing a candidate feature subset.
  - Subset generation: A subset generation method is a means of generating a subset for evaluation.



1. The filter methods has the following structure

```
SELECTFEATURES(\mathbb{D}, c, k)

1 V \leftarrow \text{EXTRACTVOCABULARY}(\mathbb{D})

2 L \leftarrow []

3 for each t \in V

4 do A(t, c) \leftarrow \text{ComputeFeatureUtility}(\mathbb{D}, t, c)

5 \text{APPEND}(L, \langle A(t, c), t \rangle)

6 return FEATURESWITHLARGESTVALUES(L, k)
```

2. How do we compute *A*, the feature utility?

#### Different filter methods



- 1. A feature selection method is mainly defined by the feature utility measure it employs
- 2. Feature utility measures:
  - Frequency select the most frequent terms
  - Mutual information select the terms with the highest mutual information
  - Mutual information is also called information gain in this context.
  - Chi-square (see book)

#### Mutual information



- 1. In probability theory and information theory, the mutual information (MI) of two random variables is a measure of the mutual dependence between the two variables.
- 2. MI determines how similar the joint distribution p(x, y) is to the products of factored marginal distribution p(x) and p(y).
- 3. Formally, the mutual information of two discrete random variables x and y can be defined as

$$MI(x,y) = \sum_{x \in \mathcal{X}} \sum_{y \in \mathcal{Y}} p(x,y) \log \left( \frac{p(x,y)}{p(x)p(y)} \right)$$

4. In the case of continuous random variables, the summation is replaced by a definite double integral

$$MI(x,y) = \int_{\mathcal{X}} \int_{\mathcal{Y}} p(x,y) \log \left( \frac{p(x,y)}{p(x)p(y)} \right) dxdy$$



- 1. Compute the feature utility A(t,c) as the mutual information (MI) of term t and class c.
- 2. MI tells us "how much information" the term contains about the class and vice versa.
- 3. For example, if a term's occurrence is independent of the class (same proportion of docs within/without class contain the term), then MI is 0.
- 4. Definition:

$$I(U;C) = \sum_{e_t \in \{1,0\}} \sum_{e_c \in \{1,0\}} P(U = e_t, C = e_c) \log_2 \frac{P(U = e_t, C = e_c)}{P(U = e_t)P(C = e_c)}$$

### How to compute MI values



1. Based on maximum likelihood estimates, formula we actually use is

$$I(U; C) = \frac{N_{11}}{N} \log_2 \frac{NN_{11}}{N_{1.}N_{.1}} + \frac{N_{01}}{N} \log_2 \frac{NN_{01}}{N_{0.}N_{.1}} + \frac{N_{10}}{N} \log_2 \frac{NN_{00}}{N_{1.}N_{.0}} + \frac{N_{00}}{N} \log_2 \frac{NN_{00}}{N_{0.}N_{.0}}$$

- 2.  $N_{10}$ : number of documents that contain t  $(e_t = 1)$  and are not in c  $(e_c = 0)$ ;
- 3.  $N_{11}$ : number of documents that contain t ( $e_t = 1$ ) and are in c ( $e_c = 1$ );
- 4.  $N_{01}$ : number of documents that do not contain t ( $e_t = 1$ ) and are in c ( $e_c = 1$ );
- 5.  $N_{00}$ : number of documents that do not contain t  $(e_t = 1)$  and are not in c  $(e_c = 1)$ ;
- 6.  $N_{1.} = N_{10} + N_{11}$ .
- 7.  $N = N_{00} + N_{01} + N_{10} + N_{11}$ .

### How to compute MI values



1. Alternative way of computing MI:

$$I(U;C) = \sum_{e_t \in \{1,0\}} \sum_{e_c \in \{1,0\}} P(U = e_t, C = e_c) \log_2 \frac{N(U = e_t, C = e_c)}{E(U = e_t)E(C = e_c)}$$

- 2.  $N(U=e_t,C=e_c)$  is the count of documents with values  $e_t$  and  $e_c$  .
- 3.  $E(U=e_t, C=e_c)$  is the expected count of documents with values  $e_t$  and  $e_c$  if we assume that the two random variables are independent.



Plug these values into formula:

$$\begin{split} I(U;C) &= \frac{49}{801,948}\log_2\frac{801,948\cdot 49}{(49+27,652)(49+141)} \\ &+ \frac{141}{801,948}\log_2\frac{801,948\cdot 141}{(141+774,106)(49+141)} \\ &+ \frac{27,652}{801,948}\log_2\frac{801,948\cdot 27,652}{(49+27,652)(27,652+774,106)} \\ &+ \frac{774,106}{801,948}\log_2\frac{801,948\cdot 774,106}{(141+774,106)(27,652+774,106)} \\ &\approx 0.000105 \end{split}$$



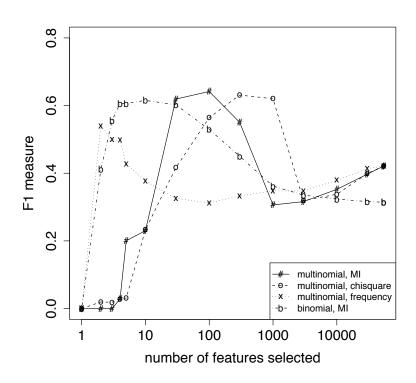
Class: coffee

term	MI
COFFEE	0.0111
BAGS	0.0042
GROWERS	0.0025
KG	0.0019
COLOMBIA	0.0018
BRAZIL	0.0016
EXPORT	0.0014
EXPORTERS	0.0013
EXPORTS	0.0013
CROP	0.0012

Class: sports

term	MI
SOCCER	0.0681
CUP	0.0515
MATCH	0.0441
MATCHES	0.0408
PLAYED	0.0388
LEAGUE	0.0386
BEAT	0.0301
GAME	0.0299
GAMES	0.0284
TEAM	0.0264





# **Feature extraction**



1. Let S consist of N points over D feature, i.e. it is an  $N \times D$  matrix

$$S = \begin{pmatrix} x_{11} & x_{12} & \dots & x_{1D} \\ x_{21} & x_{22} & \dots & x_{2D} \\ \vdots & \vdots & \ddots & \vdots \\ x_{N1} & x_{N2} & \dots & x_{ND} \end{pmatrix}.$$

- 2. Point  $x_i = (x_{i1}, x_{i2}, \dots, x_{iD})^T$  is a D-dimensional vector spanned by the D basis vectors  $e_1, e_2, \dots, e_D$ ,  $e_i$  corresponds to  $i^{th}$  feature.
- 3. The standard basis is an orthonormal basis: the basis vectors are pairwise orthogonal  $e_i^T e_j = 0$ , and have unit length  $||e_i|| = 1$ .
- 4. Given any other set of D orthonormal vectors  $u_1, u_2, \ldots, u_D$ , with  $u_i^T u_j = 0$  and  $||u_i|| = 1$  (or  $u_i^T u_i = 1$ ), we can re-express each point x as the linear combination

$$x = a_1 u_1 + a_2 u_2 + \ldots + a_D u_D.$$

# Principal component analysis



- 1. In PCA, we compute the eigenvalues of  $\Sigma$ .
- 2. Since  $\Sigma$  is positive semidefinite, its eigenvalues must all be non-negative, and we can thus sort them in decreasing order

$$\lambda_1 \ge \lambda_2 \ge \dots \lambda_{j-1} \ge \lambda_j \ge \dots \ge \lambda_D \ge 0$$

- 3. We then select the k largest eigenvalues, and their corresponding eigenvectors to form the best k-dimensional approximation.
- 4. Since  $\Sigma$  is symmetric, for two different eigenvalues, their corresponding eigenvectors are orthogonal. (Show it)
- 5. If  $\Sigma$  is positive definite ( $x^T \Sigma x > 0$  for all non-null vector x), then all its eigenvalues are positive.
- 6. If  $\Sigma$  is singular, its rank is k (k < D) and  $\lambda_i = 0$  for  $i = k + 1, \dots, D$ .

# References

# Reading



- 1. Chapter 13 of Information Retrieval Book<sup>1</sup>
- 2. Section 9.1 of Search Engines Information Retrieval in Practice Book<sup>2</sup>.

<sup>&</sup>lt;sup>1</sup>Christopher D. Manning, Prabhakar Raghavan, and Hinrich Schütze (2008). *Introduction to Information Retrieval*. New York, NY, USA: Cambridge University Press.

<sup>&</sup>lt;sup>2</sup>W. Bruce Croft, Donald Metzler, and Trevor Strohman (2009). Search Engines - Information Retrieval in Practice. Pearson Education

#### References





Croft, W. Bruce, Donald Metzler, and Trevor Strohman (2009). Search Engines - Information Retrieval in Practice. Pearson Education.



Manning, Christopher D., Prabhakar Raghavan, and Hinrich Schütze (2008). *Introduction to Information Retrieval*. New York, NY, USA: Cambridge University Press.

**Questions?**