

Machine Translation

- Automatically translate one natural language into another.

Mary didn't slap the green witch.



Maria no dió una bofetada a la bruja verde.

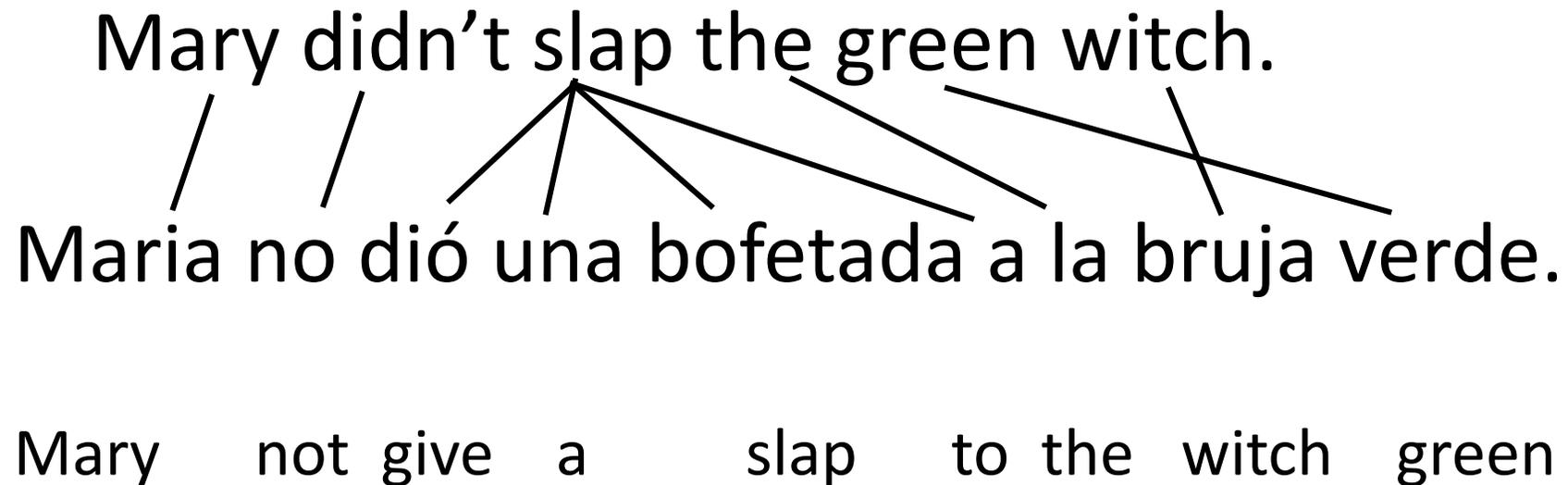
Mary not give a slap to the witch green

Ambiguity Resolution

- Syntactic and semantic ambiguities must be properly resolved for correct translation:
 - "John plays the guitar." → "John gitar minavazad."
 - "John plays soccer." → "John footbal bazi mikonad."
- An early MT system gave the following results when translating from English to Russian and then back to English:
 - "The spirit is willing but the flesh is weak."
 "The liquor is good but the meat is spoiled."
 - "Out of sight, out of mind."
 "Invisible idiot."

Word Alignment

- Shows mapping between words in one language and the other.



Linguistic Issues Making MT Difficult

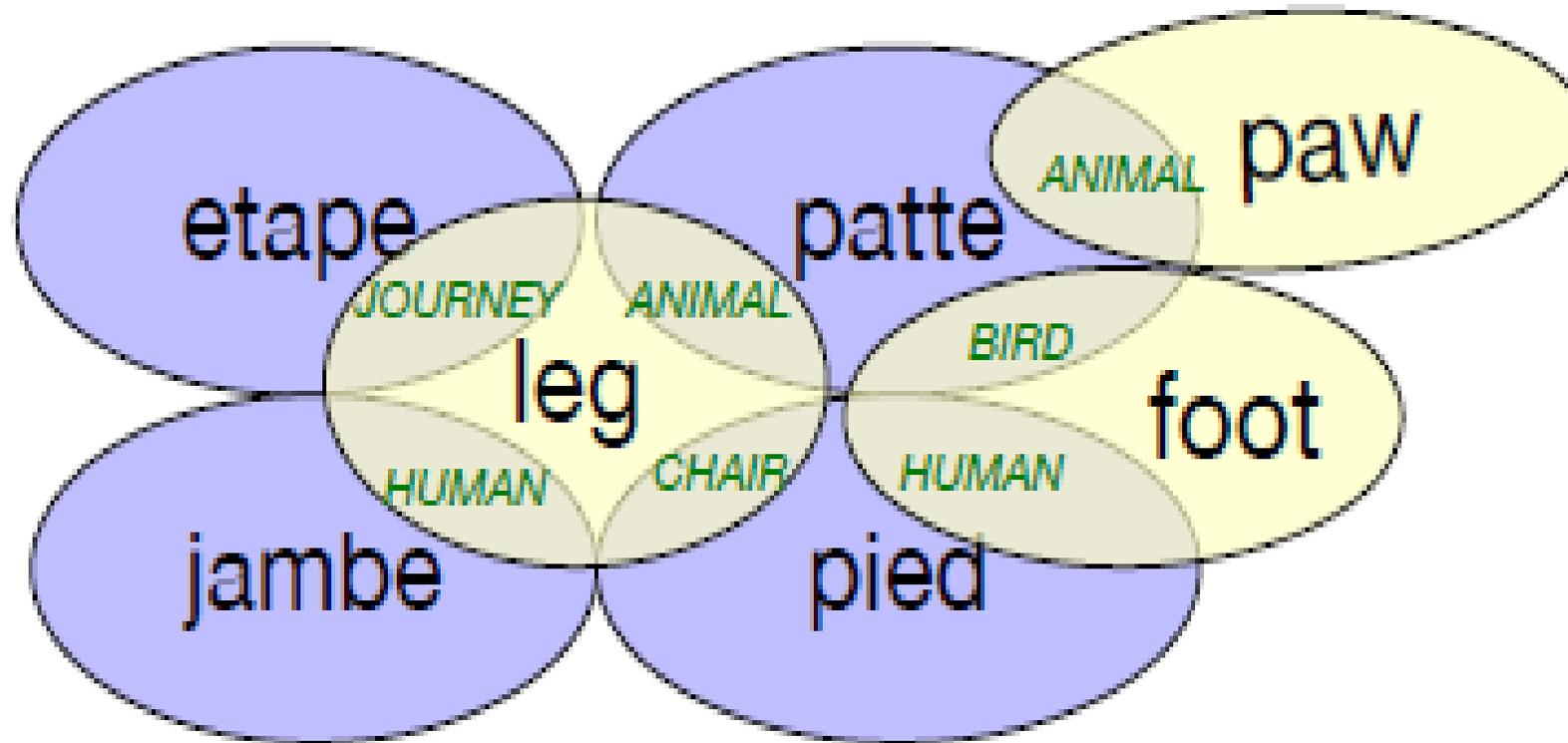
- Morphological issues with *isolating* (e.g., Vietnamese) *vs.* *polysynthetic* (e.g., Eskimo), and *agglutinative* (e.g., Turkish) *vs.* *fusion* (e.g., Russian) languages.
- Syntactic variation between *SVO* (e.g., English), *SOV* (e.g., Persian), and *VSO* (e.g., Arabic) languages.
 - SVO languages use prepositions
 - SOV languages use postpositions
- *Pro-drop* languages regularly omit subjects that must be inferred.

Lexical Gaps

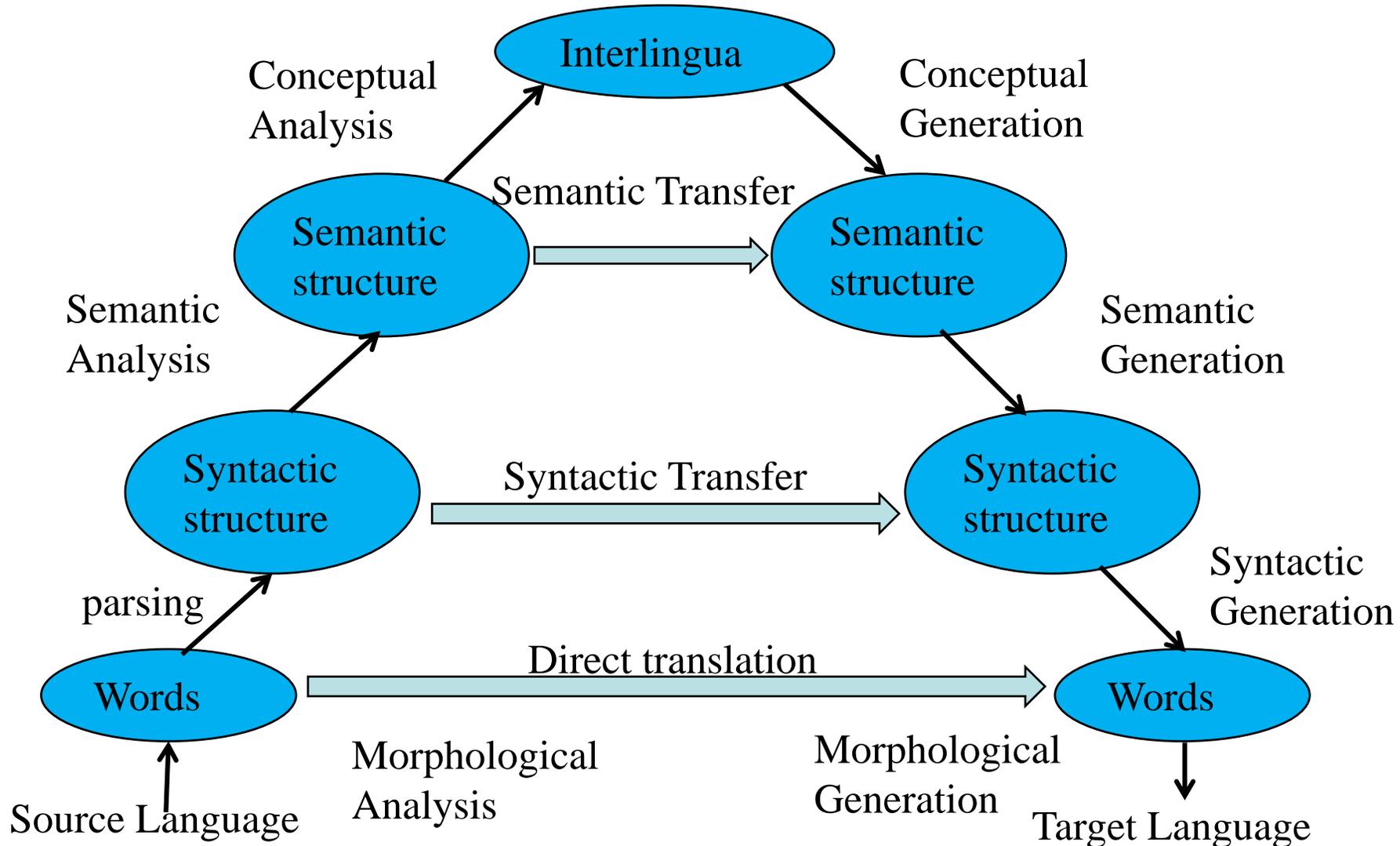
- Some words in one language do not have a corresponding term in the other.
 - Rivière (river that flows into ocean) and fleuve (river that does not flow into ocean) in French
 - Schedenfraude (feeling good about another's pain) in German
 - Oyakoko (filial piety: devoting to parents) in Japanese

Lexical Gaps

- Relation between English leg, foot, and paw, to the French jambe, pied, patte, and etape



Vauquois Triangle



Direct Transfer

- Morphological Analysis

- Mary didn't slap the green witch. →
Mary DO-PAST not slap the green witch.

- Lexical Transfer

- Mary DO-PAST not slap the green witch.
 - Maria PAST no dar una bofetada a la verde bruja.
-

- Lexical Reordering

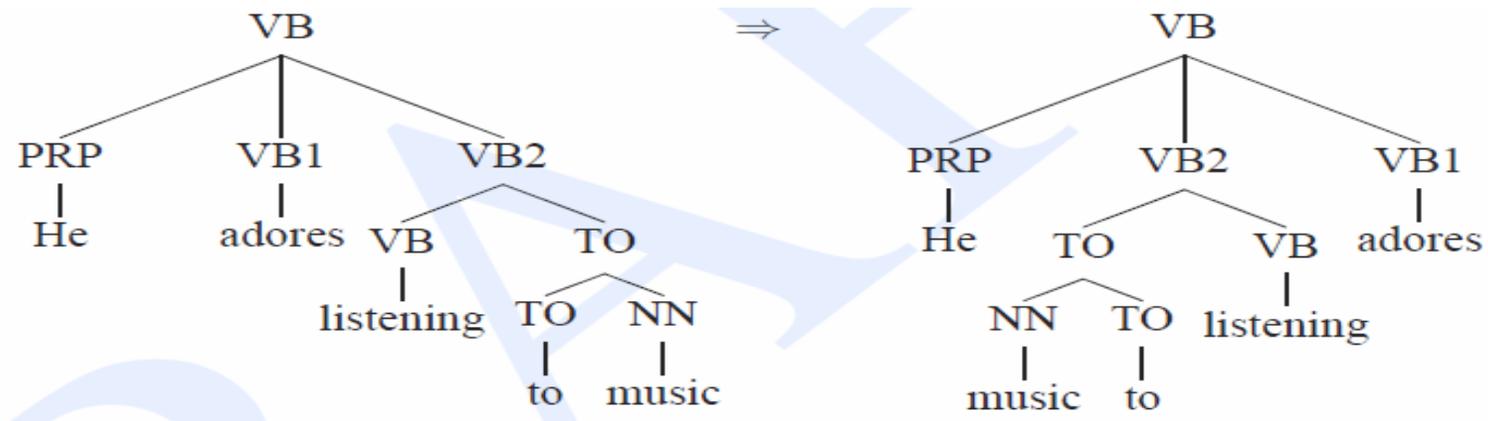
- Maria no dar:PAST una bofetada a la bruja verde.
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- Morphological generation

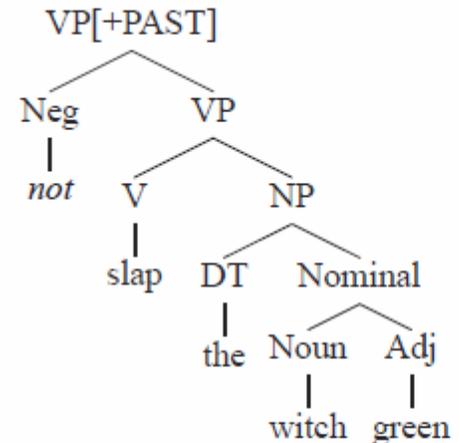
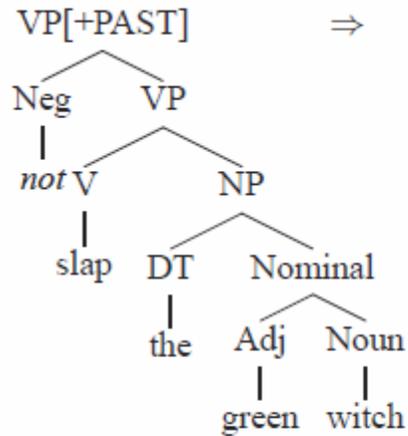
- Maria no dió una bofetada a la bruja verde.

Syntactic Transfer

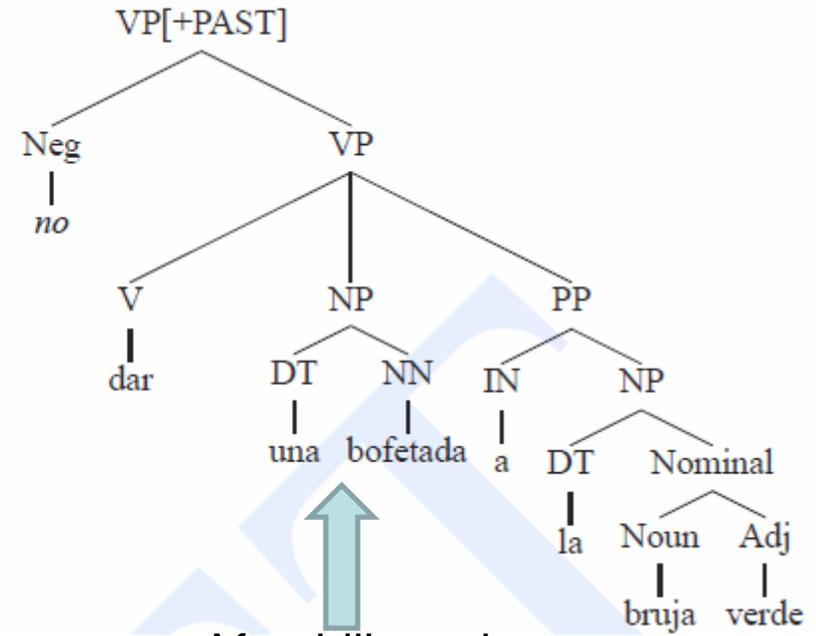
- Dealing with word order variation (e.g. English SVO \rightarrow Japanese SOV)
- Example transfer rules:
 - $VP \rightarrow V NP := VP \rightarrow NP V$
 - $PP \rightarrow P NP := PP \rightarrow NP P$



A further sketch of the transfer approach



After application of transfer rules

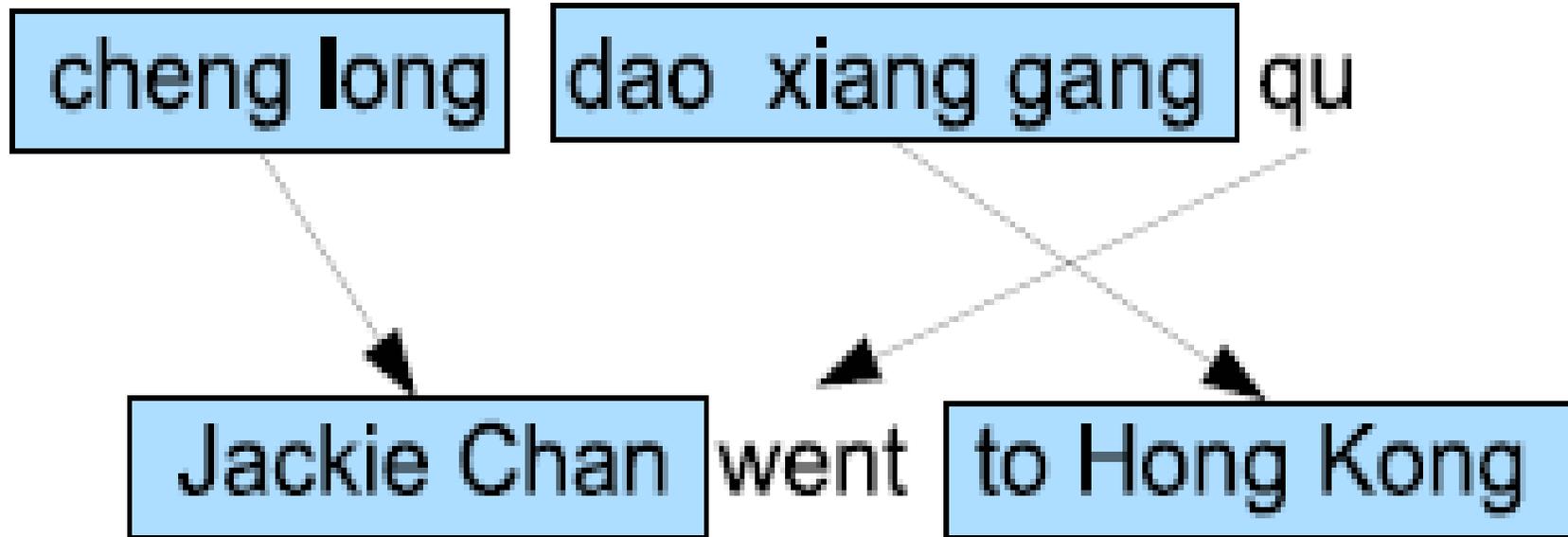


After bilingual dictionary lookup

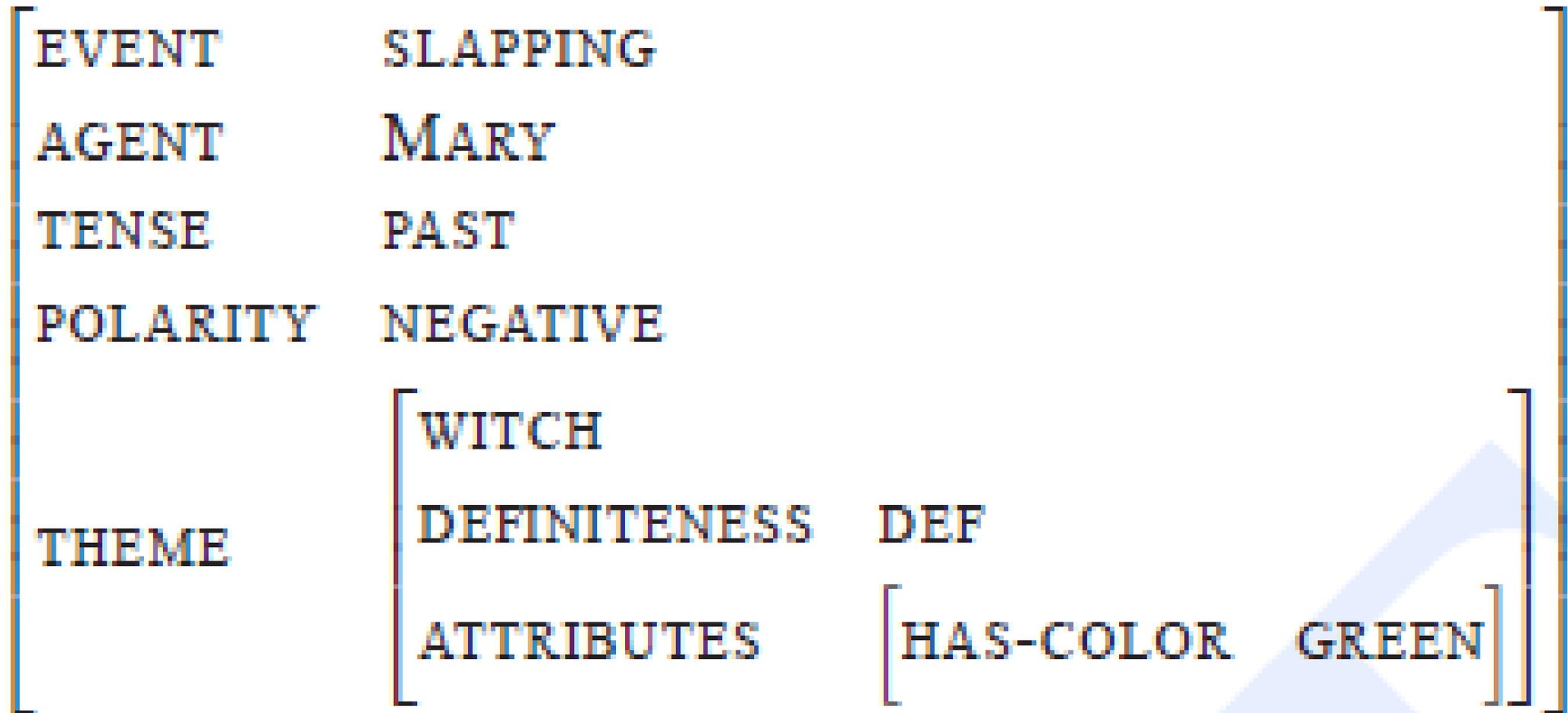
Semantic Transfer

- Some transfer requires semantic information.
- Semantic roles can determine how to properly express information in another language.
- In Chinese, PPs that express a goal, destination, or benefactor occur *before* the verb but those expressing a recipient occur *after* the verb.
- Transfer Rule
 - English to Chinese
 - $VP \rightarrow V PP[+Goal] \Rightarrow VP \rightarrow PP[+Goal] V$

Semantic Transfer



Interlingua representation



Statistical MT

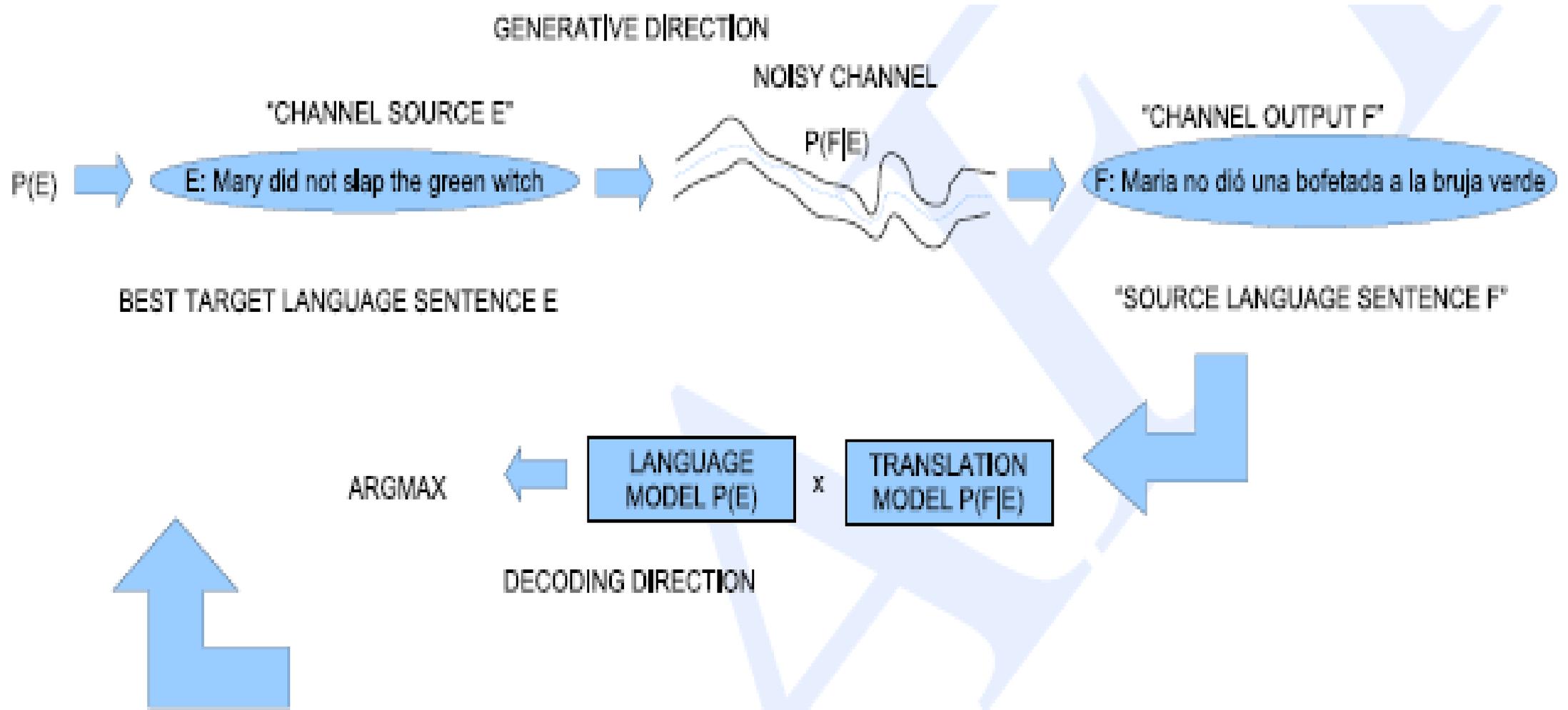
- Manually encoding comprehensive bilingual lexicons and transfer rules is difficult.
- SMT acquires knowledge needed for translation from a *parallel corpus* that contains the same set of documents in two languages.
- The Canadian parliamentary proceedings in French and English is a well-known parallel corpus.
- First align the sentences in the corpus based on simple methods.

Picking a Good Translation

- A good translation should be *faithful* and correctly convey the information and tone of the original source sentence.
- A good translation should also be *fluent*, grammatically well structured and readable in the target language.
- Final objective:

$$T_{best} = \operatorname{argmax}_{T \in \text{Target}} \text{faithfulness}(T, S) \text{ fluency}(T)$$

Noisy Channel Model



Bayesian Analysis of Noisy Channel

$$\begin{aligned}\hat{E} &= \operatorname{argmax}_{E \in \text{English}} P(E | F) \\ &= \operatorname{argmax}_{E \in \text{English}} \frac{P(F | E)P(E)}{P(F)} \\ &= \operatorname{argmax}_{E \in \text{English}} \underbrace{P(F | E)}_{\text{Translation Model}} \underbrace{P(E)}_{\text{Language Model}}\end{aligned}$$

- A **decoder** determines the most probable translation \hat{E} given F

Language Model

- Use a standard n -gram language model for $P(E)$.
- Can be trained on a large, unsupervised mono-lingual corpus for the target language E .
- Could use a more sophisticated PCFG language model to capture long-distance dependencies.

Translation Probabilities

- Assuming a *phrase aligned* parallel corpus is available or constructed that shows matching between phrases in E and F .
- Then compute (MLE) estimate of P based on simple frequency counts.

$$P(f, e) = \frac{\text{count}(f, e)}{\sum_f \text{count}(f, e)}$$

Evaluating MT

- Human subjective evaluation is the best but is time-consuming and expensive.
- Automated evaluation comparing the output to multiple human reference translations is cheaper and correlates with human judgments.

Computer-Aided Translation Evaluation

- **Edit cost:** Measure the number of changes that a human translator must make to correct the MT output.
 - Number of words changed
 - Amount of time taken to edit
 - Number of keystrokes needed to edit

Automatic Evaluation of MT

- Collect one or more human *reference translations* of the source.
- Compare MT output to these reference translations.
- Score result based on similarity to the reference translations.
 - BLEU
 - NIST
 - TER
 - METEOR

BLEU

- Determine number of n -grams of various sizes that the MT output shares with the reference translations.
- Compute a modified precision measure of the n -grams in MT result.

BLEU Example

Cand 1: Mary no slap the witch green

Cand 2: Mary did not give a smack to a green witch.

Ref 1: Mary did not slap the green witch.

Ref 2: Mary did not smack the green witch.

Ref 3: Mary did not hit a green sorceress.

Cand 1 Unigram Precision: 5/6

BLEU Example

Cand 1: Mary no **slap the** witch green.

Cand 2: Mary did not give a smack to a green witch.

Ref 1: Mary did not **slap the** green witch.

Ref 2: Mary did not smack the green witch.

Ref 3: Mary did not hit a green sorceress.

Cand 1 Bigram Precision: 1/5

BLEU Example

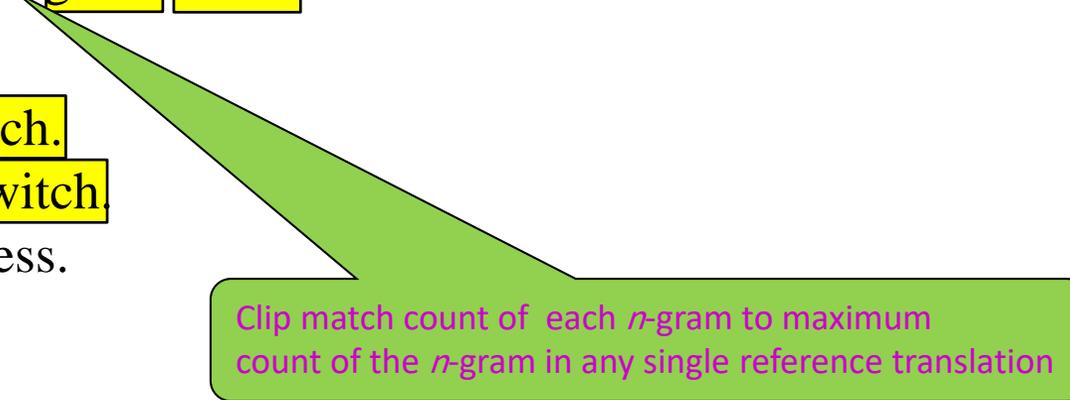
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Clip match count of each n -gram to maximum count of the n -gram in any single reference translation

Cand 2 Unigram Precision: 7/10

BLEU Example

Cand 1: Mary no slap the witch green.

Cand 2: Mary did not give a smack to a green witch.

Ref 1: Mary did not slap the green witch.

Ref 2: Mary did not smack the green witch.

Ref 3: Mary did not hit a green sorceress.

Cand 2 Bigram Precision: 4/9

Modified N -Gram Precision

- Average n -gram precision over all n -grams up to size N (typically 4) using geometric mean.

$$p_n = \frac{\sum_{C \in \text{corpus}} \sum_{n\text{-gram} \in C} \text{count}_{\text{clip}}(n\text{-gram})}{\sum_{C \in \text{corpus}} \sum_{n\text{-gram} \in C} \text{count}(n\text{-gram})}$$

$$p = \sqrt[N]{\prod_{n=1}^N p_n}$$

$$\text{Cand 1: } p = \sqrt[2]{\frac{5}{6} \frac{1}{5}} = 0.408$$

$$\text{Cand 2: } p = \sqrt[2]{\frac{7}{10} \frac{4}{9}} = 0.558$$

Brevity Penalty

- Not easy to compute recall since there are multiple references.
- Instead, use a penalty for translations that are shorter than the closest reference.
- Define effective reference length, r , for each sentence as the length of the reference sentence with the largest number of n -gram matches.
- Let c be the candidate sentence length.

$$BP = \begin{cases} 1 & \text{if } c > r \\ e^{(1-r/c)} & \text{if } c \leq r \end{cases}$$

BLEU Score

- Final BLEU Score: $BLEU = BP \times p$

Cand 1: Mary no slap the witch green.

Best Ref: Mary did not slap the green witch.

$$c = 6, \quad r = 7, \quad BP = e^{(1-7/6)} = 0.846$$

$$BLEU = 0.846 \times 0.408 = 0.345$$

Cand 2: Mary did not give a smack to a green witch.

Best Ref: Mary did not smack the green witch.

$$c = 10, \quad r = 7, \quad BP = 1$$

$$BLEU = 1 \times 0.558 = 0.558$$