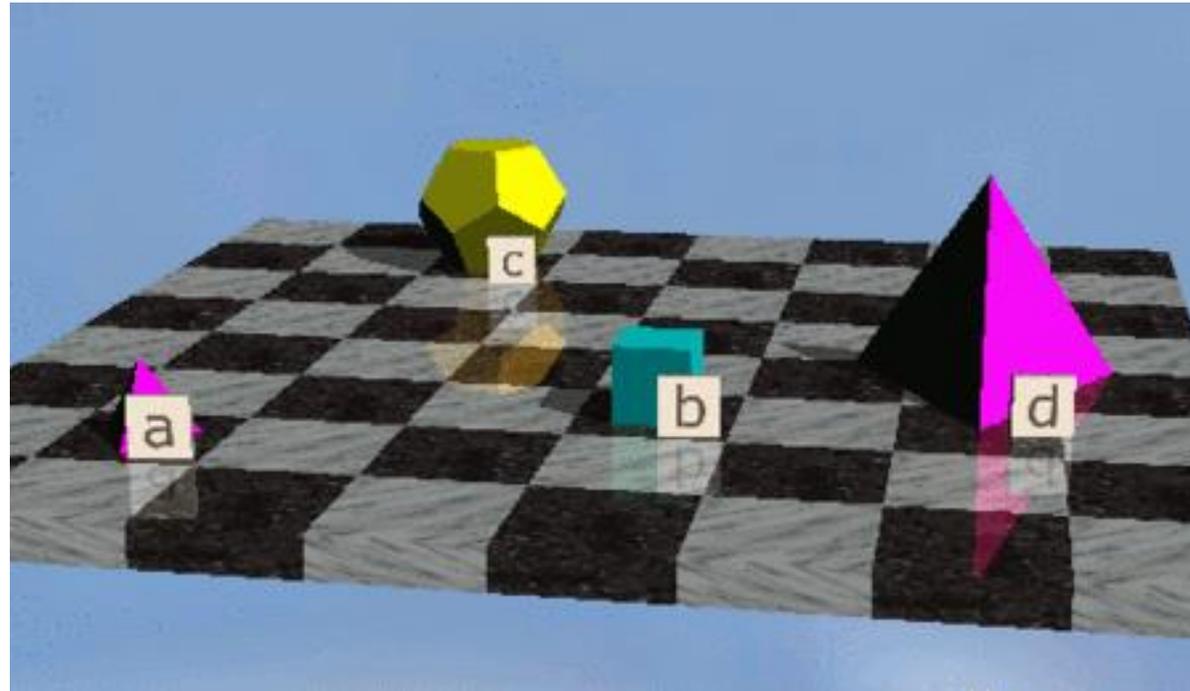


# 40417: Artificial Intelligence

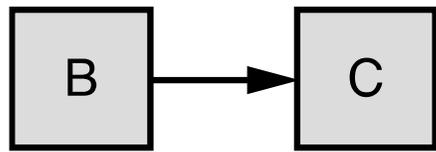
## First-Order Logic



Instructor: Gholamreza Ghassem-Sani

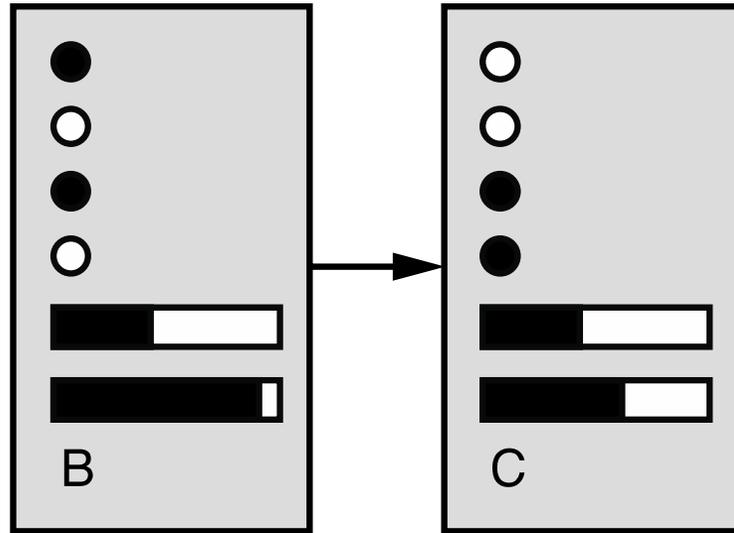
Sharif University of Technology

# Spectrum of representations



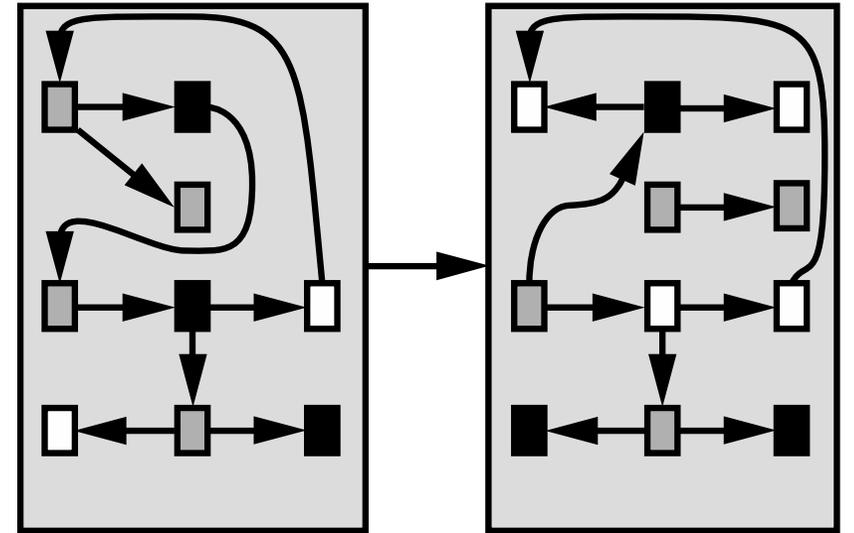
(a) Atomic

**Search,  
game-playing**



(b) Factored

**CSPs, planning,  
propositional logic,  
Bayes nets, neural nets**



(b) Structured

**First-order logic,  
databases, logic programs,  
probabilistic programs**

# Expressive power

- Rules of chess:

- 100,000 pages in propositional logic
- 1 page in first-order logic

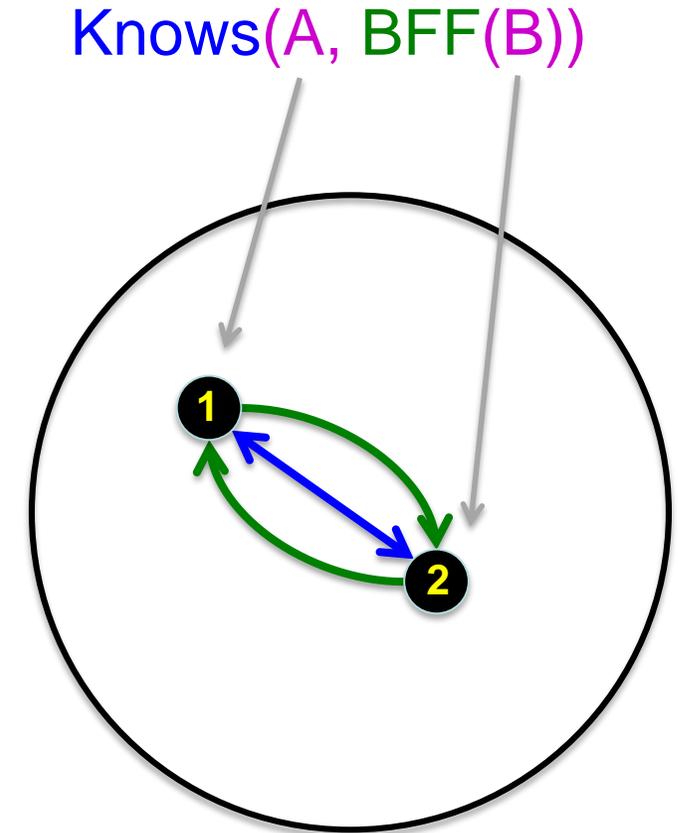
- Rules of Pacman:

- $\forall t \text{ Alive}(t) \Leftrightarrow$

$$[\text{Alive}(t-1) \wedge \neg \exists g, x, y [\text{Ghost}(g) \wedge \text{At}(\text{Pacman}, x, y, t-1) \wedge \text{At}(g, x, y, t-1)]]$$

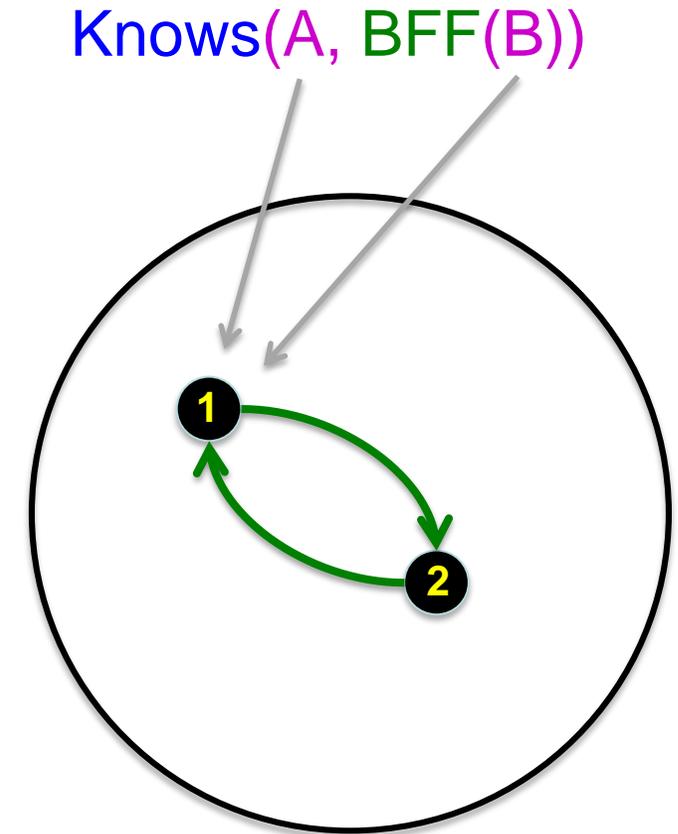
# Possible worlds

- A possible world for FOL consists of:
  - A non-empty set of objects
  - For each k-ary predicate in the language, a set of k-tuples of objects (i.e., the set of tuples of objects that satisfy the predicate in this world)
  - For each k-ary function in the language, a mapping from k-tuples of objects to objects
  - For each constant symbol, a particular object (can think of constants as 0-ary functions)



# Possible worlds

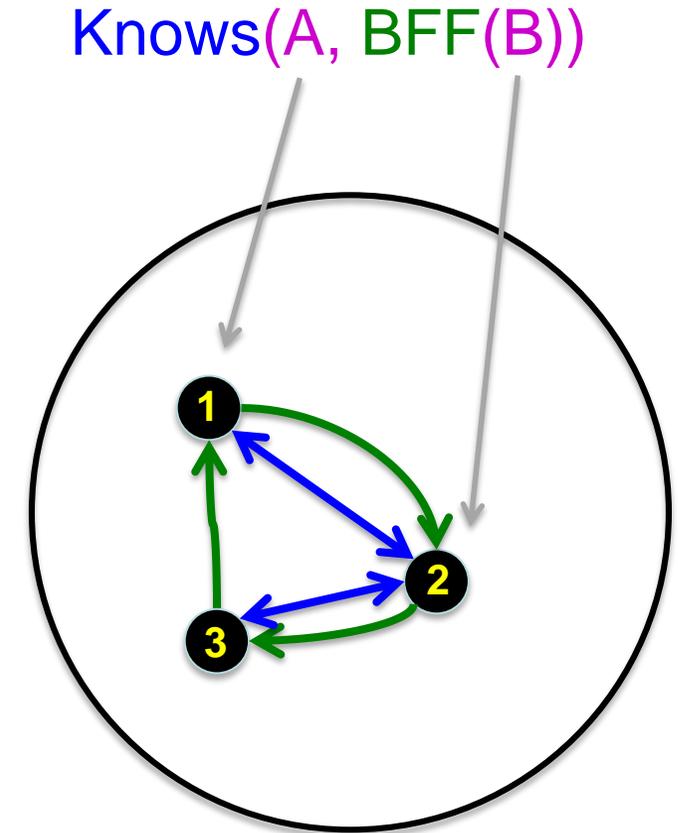
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# Possible worlds

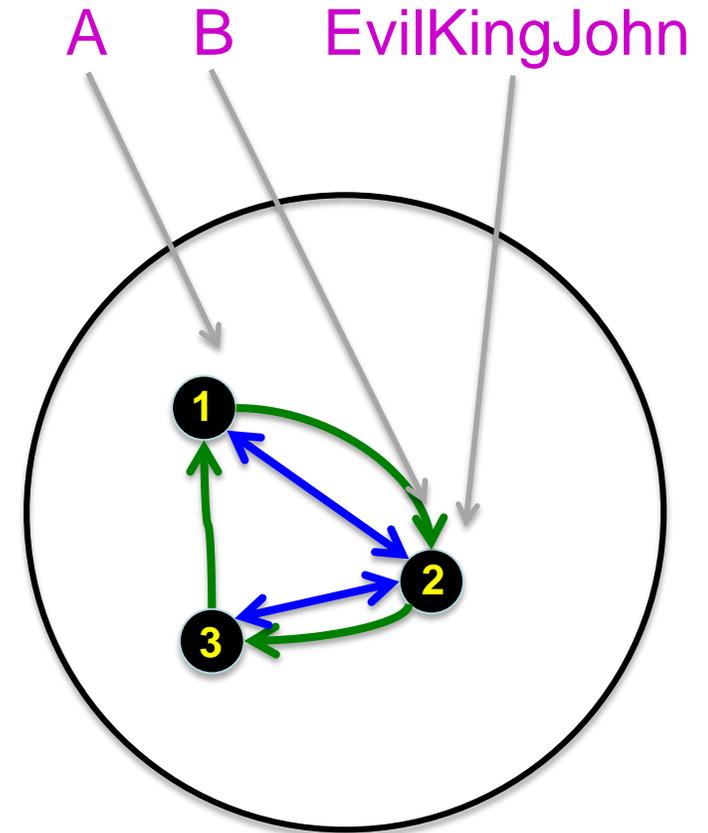
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*How many possible worlds?*



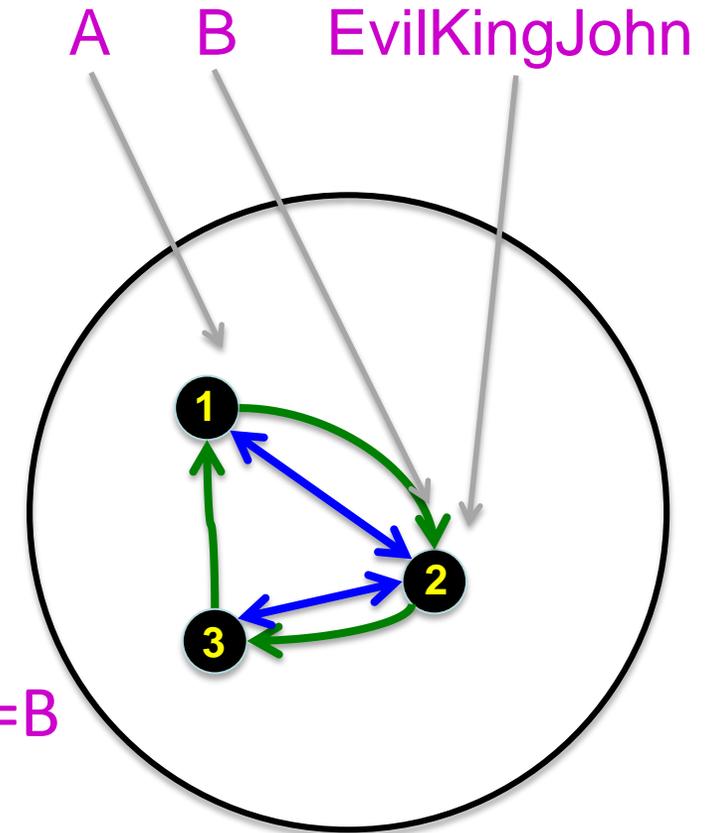
# Syntax and semantics: Terms

- A term refers to an object; it can be
  - A constant symbol, e.g., **A** , **B**, **EvilKingJohn**
    - The possible world fixes these referents
  - A function symbol with terms as arguments, e.g., **BFF(EvilKingJohn)**
    - The possible world specifies the value of the function, given the referents of the terms
      - **BFF(EvilKingJohn)** -> **BFF(2)** -> **3**
  - A logical variable, e.g., **x**
    - (more later)



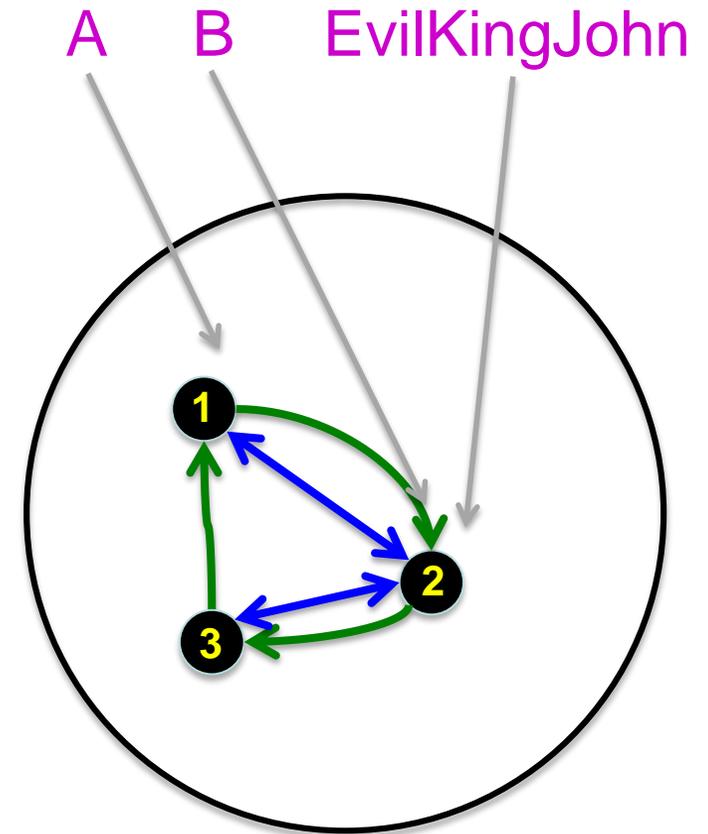
# Syntax and semantics: Atomic sentences

- An atomic sentence is an elementary proposition (cf symbols in PL)
  - A predicate symbol with terms as arguments, e.g.,  $\text{Knows}(A, \text{BFF}(B))$ 
    - True iff the objects referred to by the terms are in the relation referred to by the predicate
    - $\text{Knows}(A, \text{BFF}(B)) \rightarrow \text{Knows}(1, \text{BFF}(2)) \rightarrow \text{Knows}(1, 3) \rightarrow \text{F}$
  - An equality between terms, e.g.,  $\text{BFF}(\text{BFF}(\text{BFF}(B)))=B$ 
    - True iff the terms refer to the same objects
    - $\text{BFF}(\text{BFF}(\text{BFF}(B)))=B \rightarrow \text{BFF}(\text{BFF}(\text{BFF}(2)))=2 \rightarrow \text{BFF}(\text{BFF}(3))=2 \rightarrow \text{BFF}(1)=2 \rightarrow 2=2 \rightarrow \text{T}$



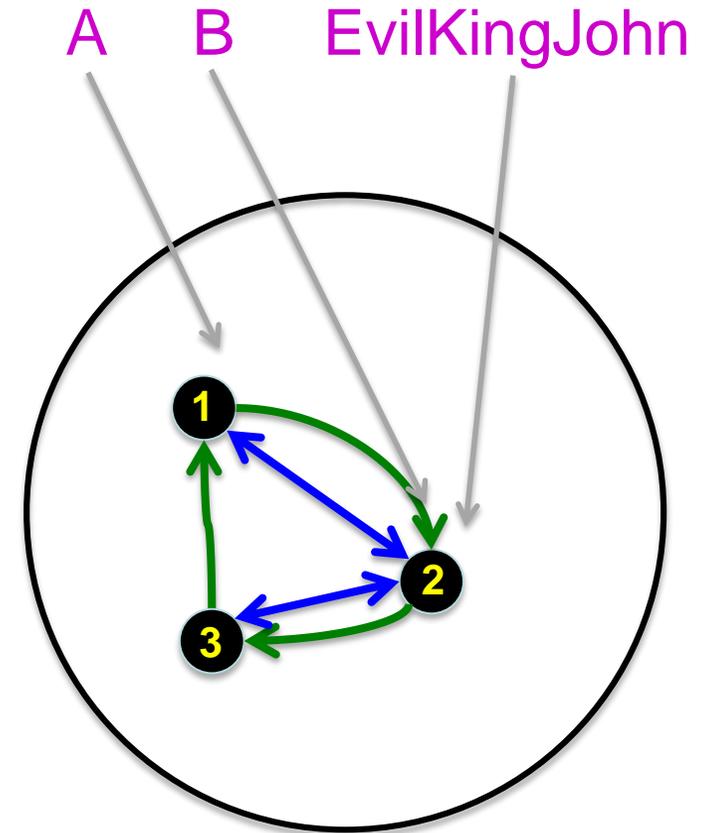
# Syntax and semantics: Complex sentences

- Sentences with logical connectives  
 $\neg\alpha, \alpha \wedge \beta, \alpha \vee \beta, \alpha \Rightarrow \beta, \alpha \Leftrightarrow \beta$
- Sentences with universal or existential quantifiers, e.g.,
  - $\forall x \text{ Knows}(x, \text{BFF}(x))$ 
    - True in world  $w$  iff true in *all extensions* of  $w$  where  $x$  refers to an object in  $w$ 
      - $x \rightarrow 1: \text{Knows}(1, \text{BFF}(1)) \rightarrow \text{Knows}(1,2) \rightarrow \text{T}$
      - $x \rightarrow 2: \text{Knows}(2, \text{BFF}(2)) \rightarrow \text{Knows}(2,3) \rightarrow \text{T}$
      - $x \rightarrow 3: \text{Knows}(3, \text{BFF}(3)) \rightarrow \text{Knows}(3,1) \rightarrow \text{F}$



# Syntax and semantics: Complex sentences

- Sentences with logical connectives  
 $\neg\alpha, \alpha \wedge \beta, \alpha \vee \beta, \alpha \Rightarrow \beta, \alpha \Leftrightarrow \beta$
- Sentences with universal or existential quantifiers, e.g.,
  - $\exists x \text{ Knows}(x, \text{BFF}(x))$ 
    - True in world  $w$  iff true in **some extension** of  $w$  where  $x$  refers to an object in  $w$ 
      - $x \rightarrow 1: \text{Knows}(1, \text{BFF}(1)) \rightarrow \text{Knows}(1, 2) \rightarrow \text{T}$
      - $x \rightarrow 2: \text{Knows}(2, \text{BFF}(2)) \rightarrow \text{Knows}(2, 3) \rightarrow \text{T}$
      - $x \rightarrow 3: \text{Knows}(3, \text{BFF}(3)) \rightarrow \text{Knows}(3, 1) \rightarrow \text{F}$



# Fun with sentences

- Everyone knows President Obama
  - $\forall n \text{ Person}(n) \Rightarrow \text{Knows}(n, \text{Obama})$
- There is someone that everyone knows
  - $\exists s \text{ Person}(s) \wedge \forall n \text{ Person}(n) \Rightarrow \text{Knows}(n, s)$
- Everyone knows someone
  - $\forall x \text{ Person}(x) \Rightarrow \exists y \text{ Person}(y) \wedge \text{Knows}(x, y)$

# A common mistake to avoid

- Typically,  $\Rightarrow$  is the main connective with  $\forall$ 
  - $\forall n \text{ Person}(n) \Rightarrow \text{Knows}(n, \text{Obama})$
  - Everyone (every person) knows President Obama
- Common mistake: using  $\wedge$  as the main connective with  $\forall$ :
  - $\forall n \text{ Person}(n) \wedge \text{Knows}(n, \text{Obama})$
  - Everyone is a Person and everyone knows President Obama

# Another common mistake to avoid

- Typically,  $\wedge$  is the main connective with  $\exists$ 
  - $\exists n \text{ Person}(n) \wedge \text{Knows}(n, \text{Obama})$
  - There is someone (some person) who knows President Obama
- Common mistake: using  $\Rightarrow$  as the main connective with  $\exists$ :
  - $\exists n \text{ Person}(n) \Rightarrow \text{Knows}(n, \text{Obama})$
  - If there is someone (some person) he/she knows President Obama
  - is true even if there is not any person!

# More fun with sentences

- Any two people of the same nationality speak a common language
  - $\text{Nationality}(x,n)$  –  $x$  has nationality  $n$
  - $\text{Speaks}(x,l)$  –  $x$  speaks language  $l$
  - $\forall x,y (\exists n \text{Nationality}(x,n) \wedge \text{Nationality}(y,n)) \Rightarrow$   
 $(\exists l \text{Speaks}(x,l) \wedge \text{Speaks}(y,l))$

# Properties of quantifiers

- $\forall x \forall y$  is the same as  $\forall y \forall x$
- $\exists x \exists y$  is the same as  $\exists y \exists x$
- But,  $\exists x \forall y$  is not the same as  $\forall y \exists x$ 
  - $\exists x \forall y \text{ Loves}(x,y)$  means "There is a person who loves everyone"
  - $\forall y \exists x \text{ Loves}(x,y)$  means "Everyone is loved by at least one person"
- Quantifier duality: each can be expressed using the other
  - $\forall x \text{ Likes}(x,\text{IceCream})$  is equal to  $\neg \exists x \neg \text{Likes}(x,\text{IceCream})$
  - $\exists x \text{ Likes}(x,\text{IceCream})$  is equal to  $\neg \forall x \neg \text{Likes}(x,\text{IceCream})$

# Using FOL - example

- The set domain:

1.  $\forall s \text{ Set}(s) \Leftrightarrow (s = \{\}) \vee (\exists x, s_2 \text{ Set}(s_2) \wedge s = \text{Add}(x, s_2))$

2.  $\neg \exists x, s \text{ Add}(x, s) = \{\}$

3.  $\forall x, s x \in s \Leftrightarrow s = \text{Add}(x, s)$

4.  $\forall x, s x \in s \Leftrightarrow \exists y, s_2 (s = \text{Add}(y, s_2) \wedge (x = y \vee x \in s_2))$

5.  $\forall s_1, s_2 s_1 \subseteq s_2 \Leftrightarrow (\forall x x \in s_1 \Rightarrow x \in s_2)$

6.  $\forall s_1, s_2 (s_1 = s_2) \Leftrightarrow (s_1 \subseteq s_2 \wedge s_2 \subseteq s_1)$

7.  $\forall x, s_1, s_2 x \in (s_1 \cap s_2) \Leftrightarrow (x \in s_1 \wedge x \in s_2)$

8.  $\forall x, s_1, s_2 x \in (s_1 \cup s_2) \Leftrightarrow (x \in s_1 \vee x \in s_2)$

# Inference in FOL

- Entailment is defined exactly as for propositional logic:
  - $\alpha \models \beta$  (“ $\alpha$  entails  $\beta$ ”) iff in every world where  $\alpha$  is true,  $\beta$  is also true
  - E.g.,  $\forall x \text{ Knows}(x, \text{Obama})$  entails  $\exists y \forall x \text{ Knows}(x, y)$
- In FOL, we can go beyond just answering “yes” or “no”; given an existentially quantified query, return a **substitution** (or **binding**) for the variable(s) such that the resulting sentence is entailed:
  - KB =  $\forall x \text{ Knows}(x, \text{Obama})$
  - Query =  $\exists y \forall x \text{ Knows}(x, y)$
  - Answer = Yes,  $\sigma = \{y/\text{Obama}\}$
  - Notation:  $\alpha\sigma$  means applying substitution  $\sigma$  to sentence  $\alpha$ 
    - E.g., if  $\alpha = \forall x \text{ Knows}(x, y)$  and  $\sigma = \{y/\text{Obama}\}$ , then  $\alpha\sigma = \forall x \text{ Knows}(x, \text{Obama})$

# Inference in FOL: Propositionalization

- Convert  $(KB \wedge \neg\alpha)$  to PL, use a PL SAT solver to check (un)satisfiability
  - Trick: replace variables with ground terms, convert atomic sentences to symbols
    - $\forall x \text{ Knows}(x, \text{Obama})$  and  $\text{Democrat}(\text{Feinstein})$ 
      - $\text{Knows}(\text{Obama}, \text{Obama})$  and  $\text{Knows}(\text{Feinstein}, \text{Obama})$  and  $\text{Democrat}(\text{Feinstein})$
      - $\text{Knows\_Obama\_Obama} \wedge \text{Knows\_Feinstein\_Obama} \wedge \text{Democrat\_Feinstein}$
    - and  $\forall x \text{ Knows}(\text{Mother}(x), x)$ 
      - $\text{Knows}(\text{Mother}(\text{Obama}), \text{Obama})$  and  $\text{Knows}(\text{Mother}(\text{Mother}(\text{Obama})), \text{Mother}(\text{Obama}))$  .....
  - Real trick: for  $k = 1$  to infinity, use all possible terms of function nesting depth  $k$ 
    - If entailed, will find a contradiction for some finite  $k$  (Herbrand); if not, may continue for ever;  
*semidecidable*

# Inference in FOL: Lifted inference

- Apply inference rules directly to first-order sentences, e.g.,
  - KB =  $\text{Person}(\text{Socrates}), \forall x \text{Person}(x) \Rightarrow \text{Mortal}(x)$
  - conclude  $\text{Mortal}(\text{Socrates})$
  - The general rule is a version of Modus Ponens:
    - Given  $\alpha \Rightarrow \beta$  and  $\alpha'$ , where  $\alpha'\sigma = \alpha\sigma$  for some substitution  $\sigma$ , conclude  $\beta\sigma$ 
      - $\sigma$  is  $\{x/\text{Socrates}\}$
    - Given  $\text{Knows}(x,\text{Obama})$  and  $\text{Knows}(y,z) \Rightarrow \text{Likes}(y,z)$ 
      - $\sigma$  is  $\{y/x, z/\text{Obama}\}$ , conclude  $\text{Likes}(x,\text{Obama})$
- Examples: Prolog (backward chaining), Datalog (forward chaining), production rule systems (forward chaining), resolution theorem provers

# Unification

- Can we find a substitution  $\sigma$  such that  $\text{Knows}(x, \text{BFF}(y))$  match  $\text{Knows}(A, \text{BFF}(B))$ ?

- $\sigma = \{x/A, y/B\}$  is such a substitution
- $\text{Unify}(\alpha, \beta) = \sigma$  if  $\alpha\sigma = \beta\sigma$

$\alpha$	$\beta$	$\sigma$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(\text{John}, \text{Jane})$	$\{x/\text{Jane}\}$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(y, \text{OJ})$	$\{x/\text{OJ}, y/\text{John}\}$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(y, \text{Mother}(y))$	$\{y/\text{John}, x/\text{Mother}(\text{John})\}$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(x, \text{OJ})$	$\{\text{fail}\}$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(z_{17}, \text{OJ})$	$\{z_{17}/\text{John}, x/\text{OJ}\}$

- Standardizing apart* eliminates overlap of variables, e.g.,  $\text{Knows}(z_{17}, \text{OJ})$

# Unification

- To unify  $\text{Knows}(\text{John}, x)$  and  $\text{Knows}(y, z)$ ,
  - $\sigma = \{y/\text{John}, x/z\}$  or  $\sigma = \{y/\text{John}, x/\text{John}, z/\text{John}\}$
- The first unifier is more general than the second.
- There is a single Most General Unifier (MGU) that is unique up to renaming of variables.
  - MGU =  $\{y/\text{John}, x/z\}$  and  $\{y/\text{John}, z/x\}$

# Unification algorithm

**function** UNIFY( $x, y, \theta = \text{empty}$ ) **returns** a substitution to make  $x$  and  $y$  identical, or *failure*  
**if**  $\theta = \text{failure}$  **then return** *failure*  
**else if**  $x = y$  **then return**  $\theta$   
**else if** VARIABLE?( $x$ ) **then return** UNIFY-VAR( $x, y, \theta$ )  
**else if** VARIABLE?( $y$ ) **then return** UNIFY-VAR( $y, x, \theta$ )  
**else if** COMPOUND?( $x$ ) **and** COMPOUND?( $y$ ) **then**  
    **return** UNIFY(ARGS( $x$ ), ARGS( $y$ ), UNIFY(OP( $x$ ), OP( $y$ ),  $\theta$ ))  
**else if** LIST?( $x$ ) **and** LIST?( $y$ ) **then**  
    **return** UNIFY(REST( $x$ ), REST( $y$ ), UNIFY(FIRST( $x$ ), FIRST( $y$ ),  $\theta$ ))  
**else return** *failure*

**function** UNIFY-VAR( $var, x, \theta$ ) **returns** a substitution  
**if**  $\{var/val\} \in \theta$  for some  $val$  **then return** UNIFY( $val, x, \theta$ )  
**else if**  $\{x/val\} \in \theta$  for some  $val$  **then return** UNIFY( $var, val, \theta$ )  
**else if** OCCUR-CHECK?( $var, x$ ) **then return** *failure*  
**else return** add  $\{var/x\}$  to  $\theta$

# Summary, pointers

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- FOL is a very expressive formal language
- Many domains of common-sense and technical knowledge can be written in FOL (see AIMA Ch. 10)
  - circuits, software, planning, law, taxes, network and security protocols, product descriptions, ecommerce transactions, geographical information systems, Google Knowledge Graph, Semantic Web, etc.
- Inference is semidecidable in general; many problems are efficiently solvable in practice
- Inference technology for logic programming is especially efficient (see AIMA Ch. 9)