

Software Development Methodologies

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Lecture 4 Integrated Methodologies: OPM

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Object Process Methodology (OPM)

- Introduced by Dori in 1995.
- Primarily intended as a novel approach to analysis modeling, combining the classic process-oriented modeling approach with object-oriented modeling techniques.
- Later evolved into a full-lifecycle methodology (2002).
- Only one type of diagram is used for modeling the structure, function and behaviour of the system.
- Single-model approach avoids the problems of model multiplicity, but the model produced can be complex and hard to grasp.
- OPM process is little more than an abstract framework, and resembles the generic software development process.



OPM: Process

- Consists of three high-level subprocesses:
 - Initiating: preliminary analysis of the system, determining the scope of the system, the required resources, and the high-level requirements
 - Developing: with the focus on detailed analysis, design and implementation of the system
 - Deploying: Introduction of the system into the user environment, and subsequent maintenance activities performed during the operational life of the system



OPM: Initiating

- *Identifying:* the needs and/or opportunities justifying the development of the system are determined.
- Conceiving: the system is "conceived" through determining its scope and ensuring that the resources necessary for the development effort are available.
- Initializing: the high-level requirements of the system are determined.



OPM: Developing

- *Analyzing:* typically involves:
 - □ eliciting the requirements
 - modeling the problem domain and the system in Object Process Diagrams (OPD) and their Object Process Language (OPL) equivalents
 - □ selecting a skeletal architecture for the system
- Designing: typically involves:
 - adding implementation-specific details to the models
 - refining the architecture of the system by determining its hardware, middleware and software components
 - designing the software components by detailing the process logic, the database organization, and the user interface
- Implementing: constructing the components of the system and linking them together; typically involves:
 - □ coding and testing the software components
 - setting up the hardware architecture
 - □ installing the software platform (including the middleware)



OPM: Deploying

- Assimilating: introducing the implemented system into the user environment, mainly involving:
 - □ Training
 - generation of appropriate documents
 - □ data and system conversion
 - □ acceptance testing.
- Using and Maintaining
- Evaluating Functionality: [typically performed during the Using-and-Maintaining activity] checking that the current system possesses the functionality needed to satisfy the requirements
- Terminating:
 - □ declaring the current system as dead
 - □ applying the usual post-mortem procedures
 - □ prompting the generation of a new system



Object Process Diagram (OPD)

- Uses elements of types *object* and *process* to model the structural, functional and behavioural aspects
- Notation was later expanded to also include elements of type state, which were particularly useful in modeling real-time systems
- Every OPD can also be expressed in textual form, using a constrained natural language called the OPL (Object-Process Language)
- A set of OPDs is built for the system being developed, typically forming a hierarchy
- Multi-dimensional nature makes it difficult to focus on a particular aspect of the system without being distracted by other aspects.
- Some important behavioural aspects (such as object interactions, especially with regard to message sequencing) cannot be adequately captured



Object Process Diagram

OPD



[Dori 2002]

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Object Process Language

OPD and OPL



Food exhibits Spoilage Rate, which can be fast or Slow.

Spoilage Slowing changes Spoilage Rate from fast to Slow.

Freezing is Spoilage Slowing.

Freezing System consists of Freezer and Operator.

Freezing requires Freezer.

Operator handles Freezing.

[Dori 2002]

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OPM: Strengths and Weaknesses

<u>Strengths</u>

- Simplicity of process
- Some degree of seamless development and traceability to requirements due to the singularity of the model type used (disrupted, though, because of OPD's limited modeling capacity)
- Innovative structural and functional modeling in a single type of diagram (OPD)
- Strong structural modeling at the inter-object level



OPM: Strengths and Weaknesses

Weaknesses

- Process is defined at a shallow level, with ambiguities and inadequate attention to detail
- Seamlessness and traceability are disrupted due to lack of behavioural models (especially at the inter-object and intra-object levels, directly affecting the identification and design of class operations)
- □ No basis in system-level behaviour and usage scenarios
- Poor behavioural modeling
- No formalism
- Poor intra-object structural modeling
- Models are prone to over-complexity
- No modeling of physical configuration



References

 Dori, D., Object-Process Methodology: A Holistic Systems Paradigm. Springer, 2002.