



Assignment 1

- For each of the following sets of patterns, compare the three patterns in the set (by highlighting their similarities and differences, and also by explaining how they are related to each other):
 - Builder, Command, and Event Logging;
 - Bridge, Iterator, and State;
 - Decorator, Proxy, and Strategy;
 - Abstract Factory, Mediator, and Visitor.
- For each of the above sets, determine the GRASP patterns that are manifest in all of the patterns in the set.