



# Crypto Concepts

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Symmetric encryption, Public key encryption, and TLS

*Acknowledgments: Lecture slides are from the Computer Security course taught by Dan Boneh at Stanford University. When slides are obtained from other sources, a reference will be noted on the bottom of that slide. A full list of references is provided on the last slide.*

# Cryptography

Is:

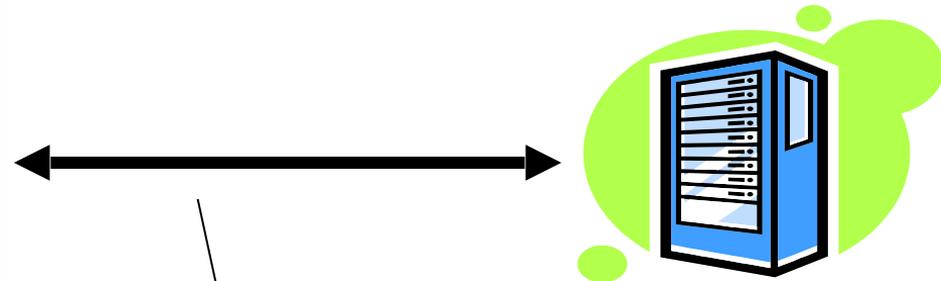
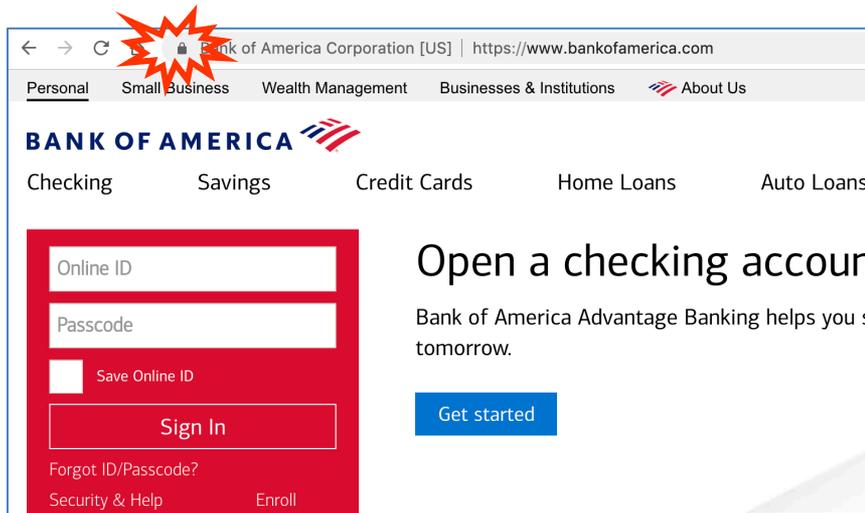
- A tremendous tool
- The basis for many security mechanisms

Is not:

- The solution to all security problems
- Reliable unless implemented and used properly
- Something you should try to invent yourself

# Goal 1: Secure communication

(protecting data in motion)



no eavesdropping  
no tampering

# Transport Layer Security / TLS

Standard for Internet security

- Goal: “... provide privacy and reliability between two communicating applications”

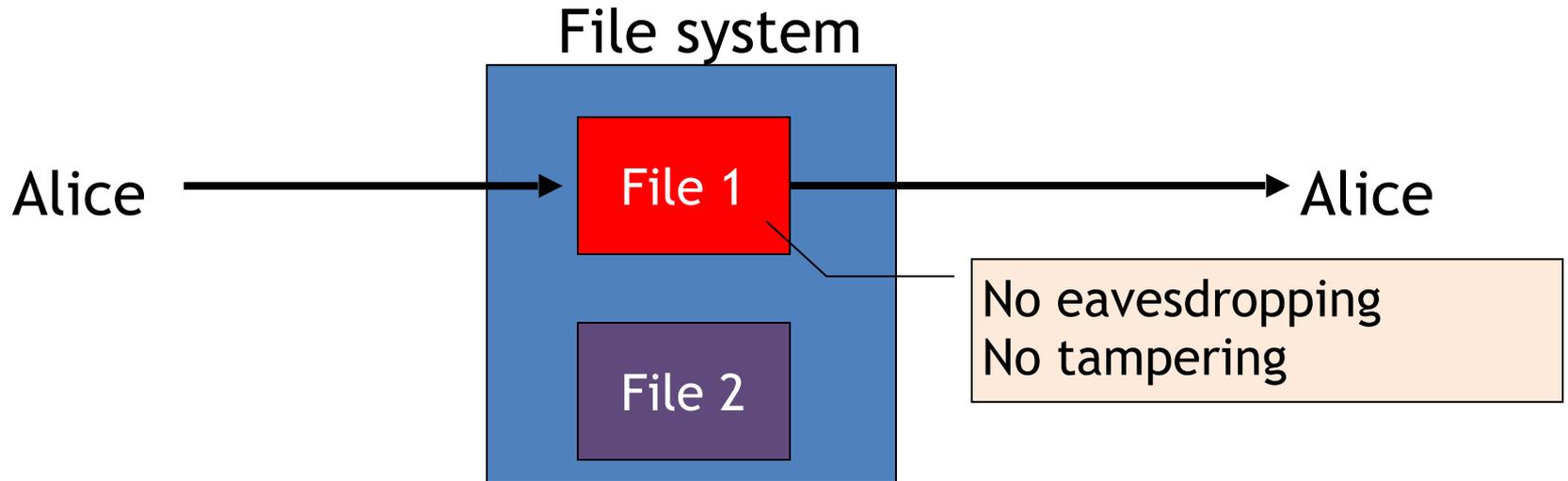
## Two main parts

1. Handshake Protocol: **Establish shared secret key using public-key cryptography**
2. Record Layer: **Transmit data using negotiated key**

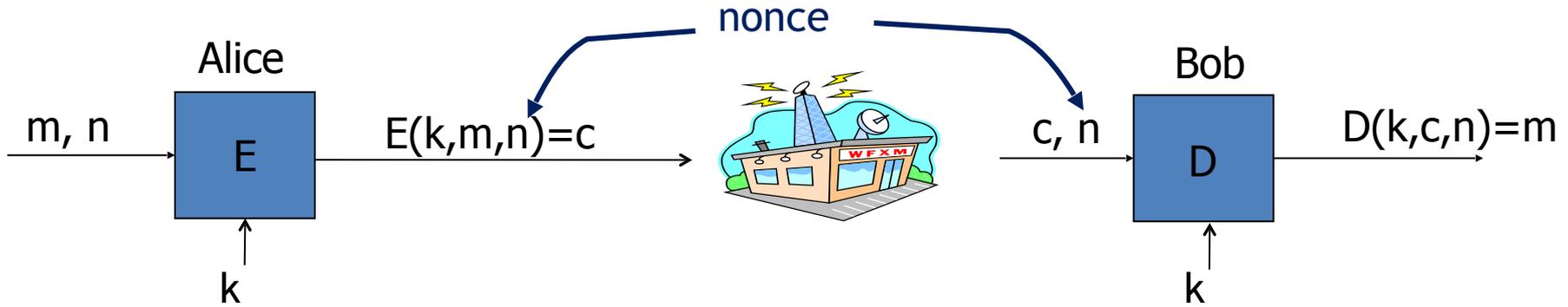
Our starting point: Using a key for encryption and integrity

# Goal 2: protected files

(protecting data at rest)



# Building block: symmetric cipher



E, D: cipher      k: secret key (e.g. 128 bits)

m, c: plaintext, ciphertext      n: nonce (non-repeating)

Encryption algorithm is **publicly known**

⇒ never use a proprietary cipher

# Use Cases

## Single use key: (one time key)

- Key is only used to encrypt one message
  - encrypted email: new key generated for every email
- No need for nonce (set to 0)

## Multi use key: (many time key)

- Key used to encrypt multiple messages
  - TLS: same key used to encrypt many packets
- Use either a *unique* nonce or a *random* nonce

# First example: One Time Pad

(single use key)

Vernam (1917)

Key:

0	1	0	1	1	1	0	0	1	0
---	---	---	---	---	---	---	---	---	---

⊕

Plaintext:

1	1	0	0	0	1	1	0	0	0
---	---	---	---	---	---	---	---	---	---

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Ciphertext:

1	0	0	1	1	0	1	0	1	0
---	---	---	---	---	---	---	---	---	---

Encryption:  $c = E(k, m) = m \oplus k$

Decryption:  $D(k, c) = c \oplus k = (m \oplus k) \oplus k = m$

# One Time Pad (OTP) Security

Shannon (1949):

- OTP is “secure” against one-time eavesdropping
- without key, ciphertext reveals no “information” about plaintext

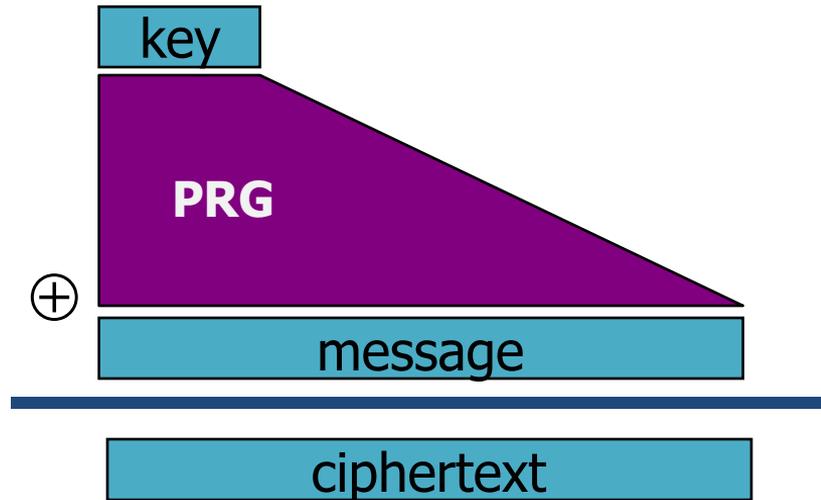
**Problem:** OTP key is as long as the message

# Stream ciphers

(single use key)

Problem: OTP key is as long as the message

Solution: Pseudo random key -- stream ciphers



$$c \leftarrow \mathbf{PRG}(k) \oplus m$$

Example: **ChaCha20** (one-time if no nonce)

key: 128 or 256 bits.

# Dangers in using stream ciphers

One time key !!

“Two time pad” is insecure:

$$c_1 \leftarrow m_1 \oplus \text{PRG}(k)$$

$$c_2 \leftarrow m_2 \oplus \text{PRG}(k)$$

What if want to use same key to encrypt two files?

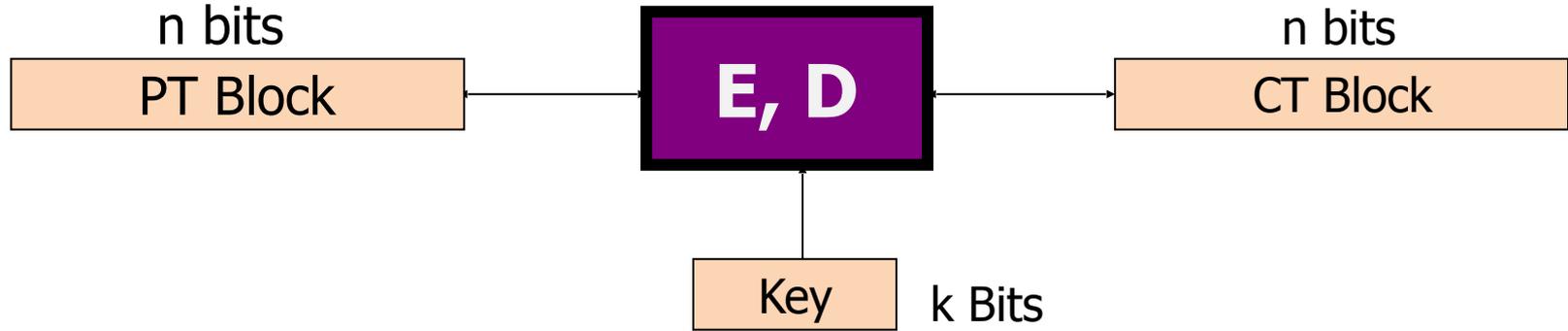
Eavesdropper does:

$$c_1 \oplus c_2 \rightarrow m_1 \oplus m_2$$

Enough redundant information in English that:

$$m_1 \oplus m_2 \rightarrow m_1, m_2$$

# Block ciphers: crypto work horse

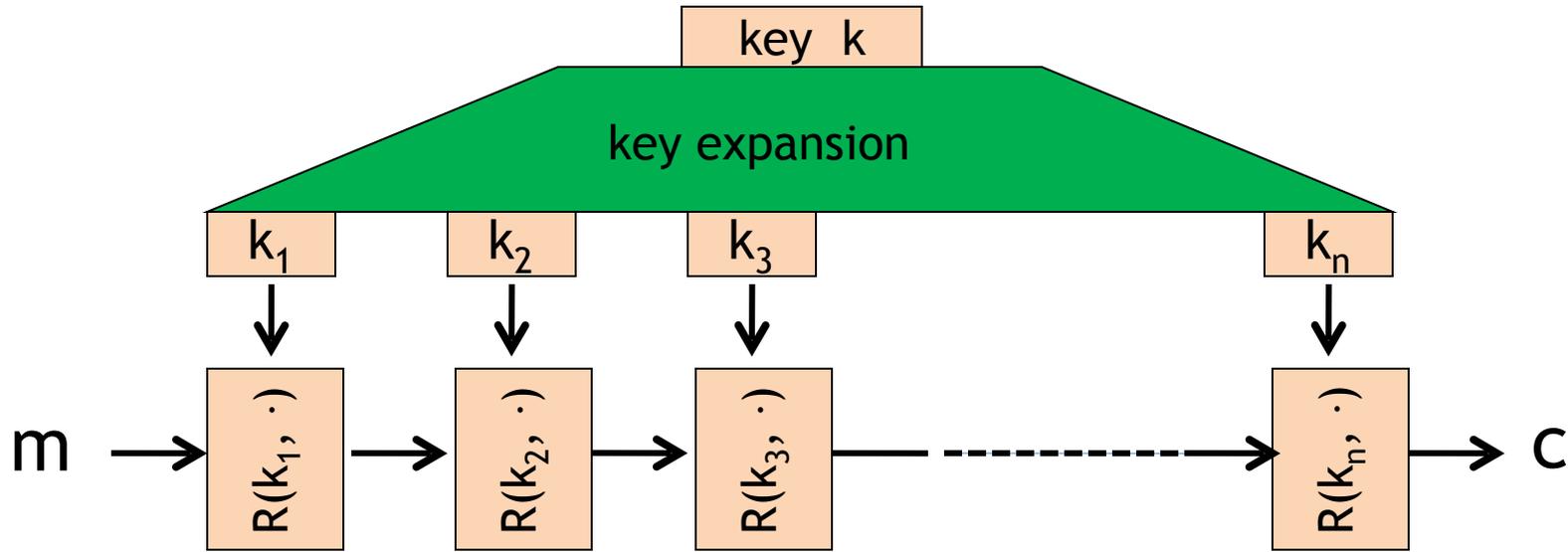


Canonical examples:

1. 3DES:  $n = 64$  bits,  $k = 168$  bits

2. AES:  $n = 128$  bits,  $k = 128, 192, 256$  bits

# Block Ciphers Built by Iteration



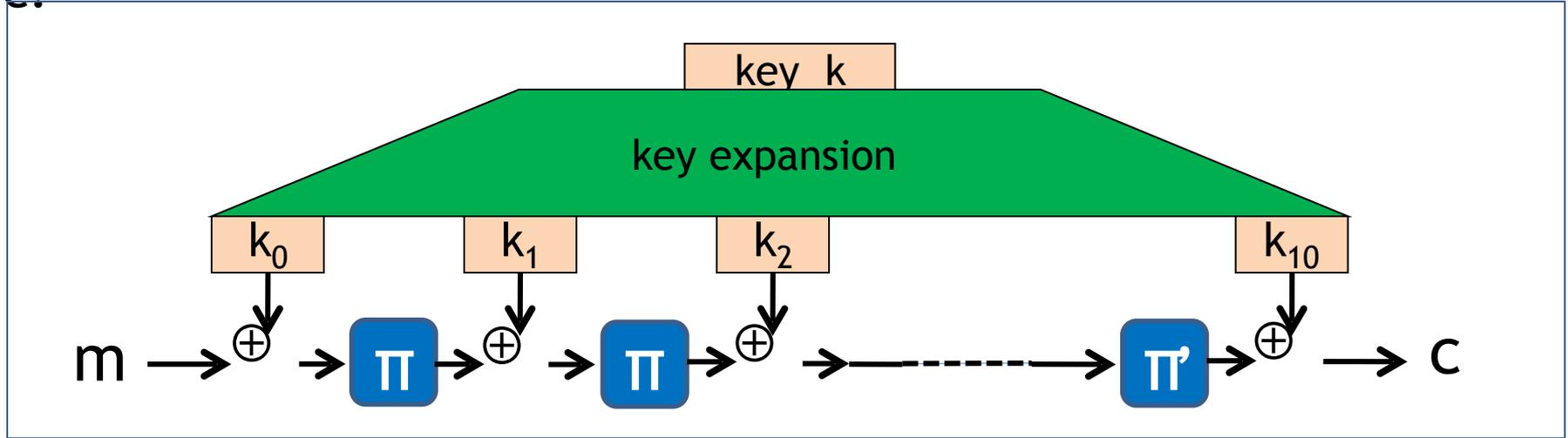
$R(k, m)$ : round function

for 3DES ( $n=48$ ),

for AES-128 ( $n=10$ )

# Example: AES128

input: 128-bit block  $m$ , 128-bit key  $k$ . output: 128-bit block  $c$ .

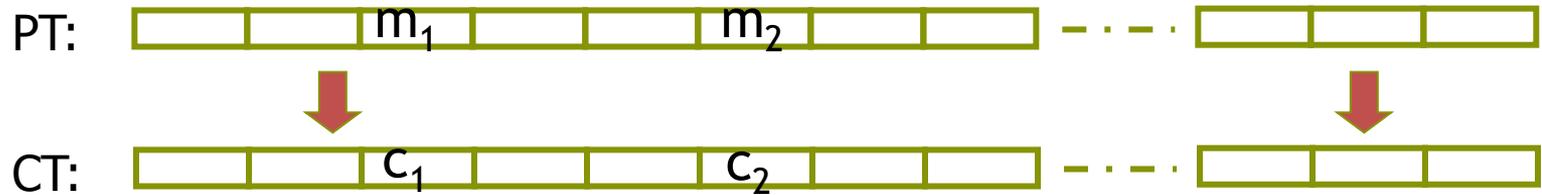


Difficult to design: must resist subtle attacks

- differential attacks, linear attacks, brute-force, ...

# Incorrect use of block ciphers

Electronic Code Book (ECB):



Problem:

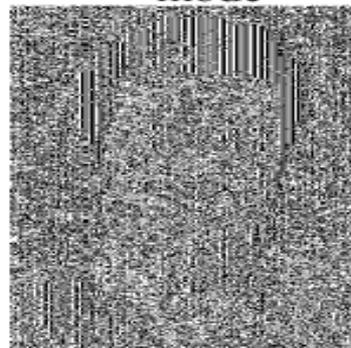
– if  $m_1 = m_2$  then  $c_1 = c_2$

# In pictures

An example plaintext

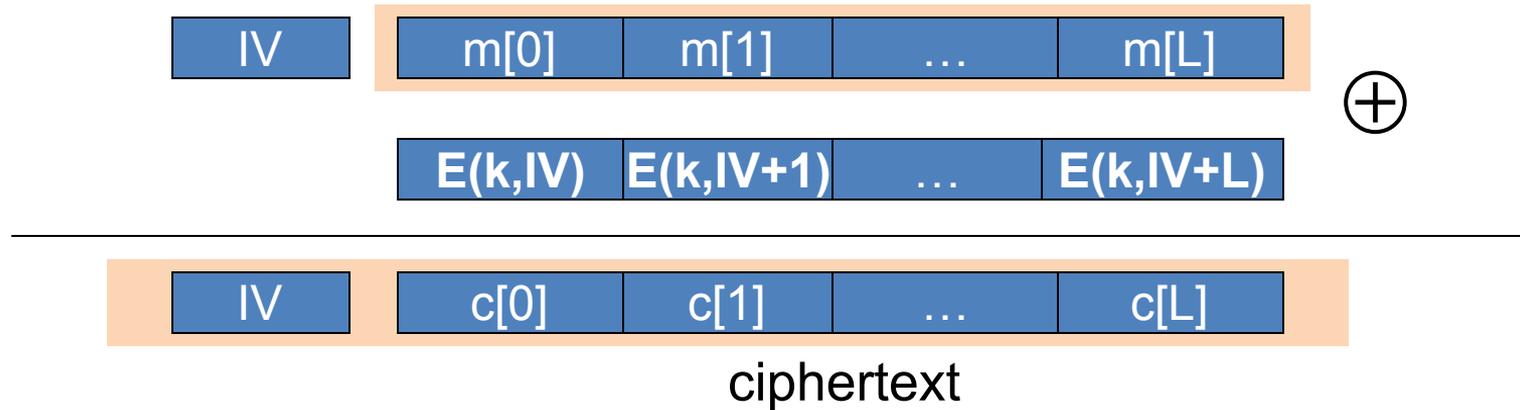


Encrypted with AES in ECB mode



# CTR mode encryption (eavesdropping security)

Counter mode with a random IV: (parallel encryption)



Why is this secure for multiple messages?

See the crypto course 40-675

# Performance

OpenSSL on Intel Haswell, 2.3 GHz (Linux)

	<u>Cipher</u>	<u>Block/key size</u>	<u>Speed (MB/sec)</u>
stream	ChaCha		408
	3DES	64/168	30
block	AES128	128/128	176
	AES256	128/256	135

(w/o AES-NI)

# A Warning

**eavesdropping security is insufficient for most applications**

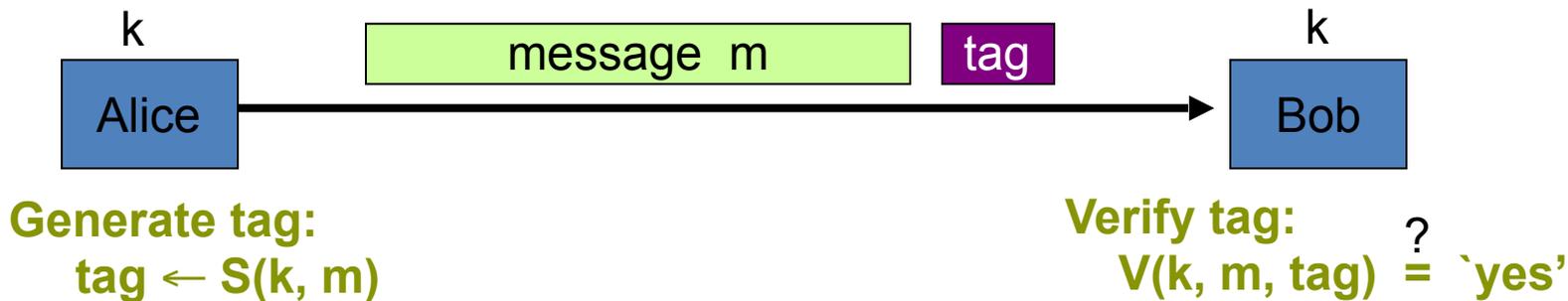
Need also to defend against active (tampering) attacks.

CTR mode is insecure against active attacks!

Next: methods to ensure message integrity

# Message Integrity: MACs

- Goal: provide message integrity. No confidentiality.
  - ex: Protecting public binaries on disk.



# Construction: HMAC (Hash-MAC)

Most widely used MAC on the Internet.

H: hash function.

example: SHA-256 ; output is 256 bits

Building a MAC out of a hash function:

– Standardized method: HMAC

$$S(k, msg) = H(k \oplus opad \parallel H(k \oplus ipad \parallel msg))$$

Why is this MAC construction secure?

... see the crypto course (40-675)

# Combining MAC and ENC (Auth. Enc.)

Encryption key  $k_E$ .    MAC key =  $k_I$

Option 1: (SSL)



Option 2: (IPsec)

**always  
correct**

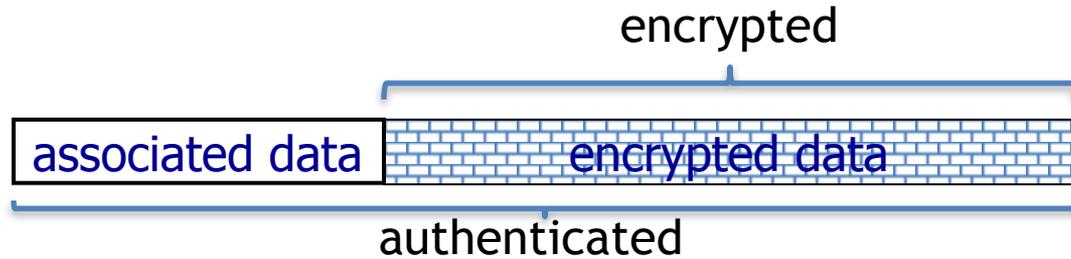


Option 3: (SSH)



# AEAD: Auth. Enc. with Assoc. Data

AEAD:



**AES-GCM:** CTR mode encryption then MAC

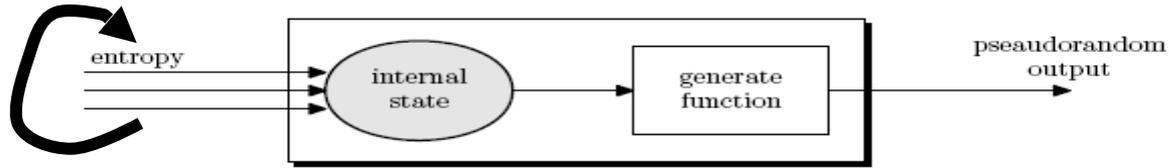
(MAC accelerated via Intel's PCLMULQDQ instruction)

# Example AES-GCM encryption function

```
int encrypt(  
    unsigned char *key,                // key  
    unsigned char *iv, int iv_len,    // nonce  
    unsigned char *plaintext, int plaintext_len, // plaintext  
    unsigned char *aad, int aad_len,  // assoc. data  
    unsigned char *ciphertext         // output ct  
)
```

# Generating Randomness

(e.g. keys, nonces)



Pseudo random generators in practice: (e.g. `/dev/random`)

- Continuously add entropy to internal state
- Entropy sources:
  - Hardware RNG: Intel **RdRand** inst. (Ivy Bridge). 3Gb/sec.
  - Timing: hardware interrupts (keyboard, mouse)

# Summary

Shared secret key:

- Used for secure communication and document encryption

**Encryption:** (eavesdropping security) **[should not be used standalone]**

- One-time key: stream ciphers, CTR with fixed IV
- Many-time key: CTR with random IV

**Integrity:** HMAC or CW-MAC

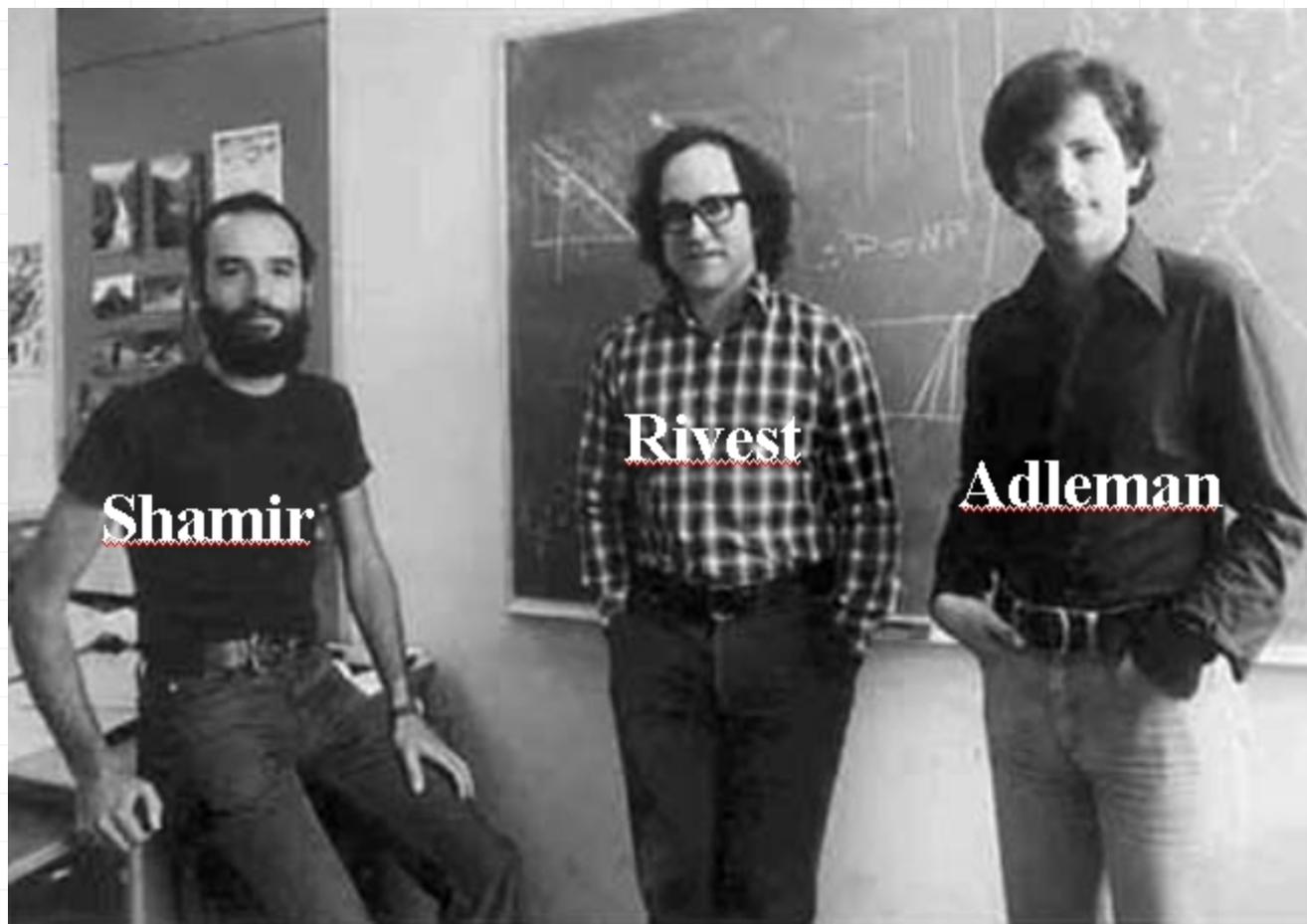
**Authenticated encryption:** encrypt-then-MAC using GCM



# Crypto Concepts

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Public key  
cryptography



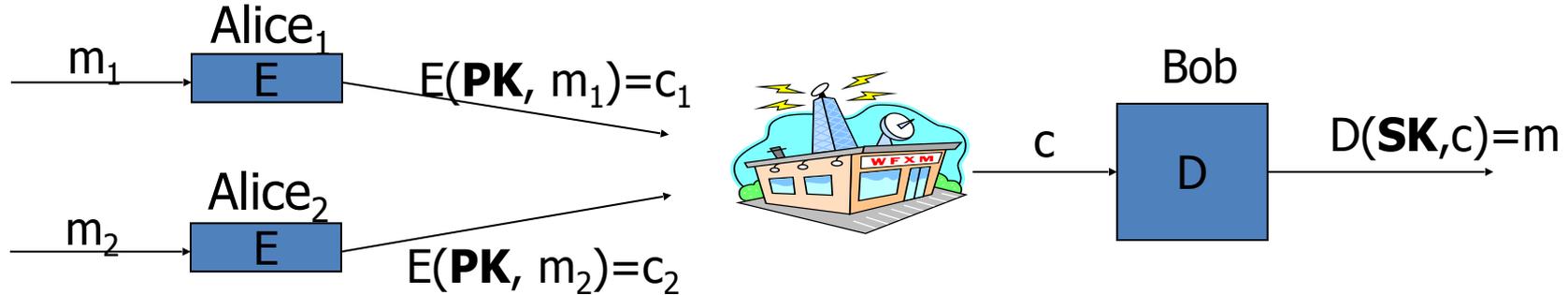
Shamir

Rivest

Adleman

# Public-key encryption

Tool for managing or generating symmetric keys



- E - Encryption alg.      PK - Public encryption key
- D - Decryption alg.      SK - Private decryption key

Algorithms E, D are publicly known.

# Building block: trapdoor permutations

1. Algorithm KeyGen: outputs  $pk$  and  $sk$
2. Algorithm  $F(pk, \cdot)$  : a one-way function
  - Computing  $y = F(pk, x)$  is easy
  - One-way: given random  $y$  finding  $x$  s.t.  $y = F(pk, x)$  is difficult
3. Algorithm  $F^{-1}(sk, \cdot)$  : Invert  $F(pk, \cdot)$  using trapdoor SK

$$F^{-1}(sk, y) = x$$

# Example: RSA

1. KeyGen: generate two equal length primes  $p, q$   
set  $N \leftarrow p \cdot q$  (3072 bits  $\approx$  925 digits)  
set  $e \leftarrow 2^{16} + 1 = 65537$  ;  $d \leftarrow e^{-1} \pmod{\varphi(N)}$

$$pk = (N, e) \quad ; \quad sk = (N, d)$$

2.  $\text{RSA}(pk, x) : x \rightarrow (x^e \pmod N)$

Inverting this function is believed to be as hard as factoring  $N$

3.  $\text{RSA}^{-1}(pk, y) : y \rightarrow (y^d \pmod N)$

# Public Key Encryption with a TDF

KeyGen: generate pk and sk



Encrypt(pk, m):

- choose random  $x \in \text{domain}(F)$  and set  $k \leftarrow H(x)$
- $c_0 \leftarrow F(\text{pk}, x)$  ,  $c_1 \leftarrow E(k, m)$  (E: symmetric cipher)
- send  $c = (c_0, c_1)$

Decrypt(sk,  $c=(c_0, c_1)$ ):  $x \leftarrow F^{-1}(\text{sk}, c_0)$  ,  $k \leftarrow H(x)$  ,  $m \leftarrow D(k, c_1)$

# Digital signatures

Goal: bind document to author

- Problem: attacker can copy Alice's sig from one doc to another

Main idea: make signature depend on document

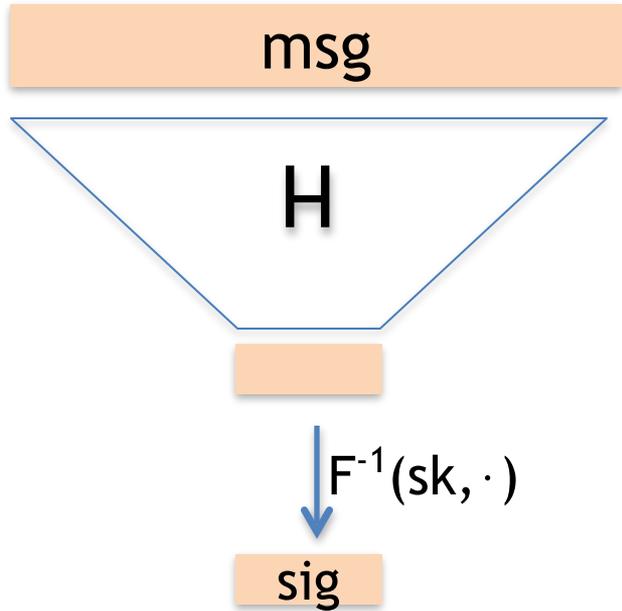
**Example:** signatures from trapdoor functions (e.g. RSA)

$$\text{sign}(sk, m) := F^{-1}(sk, H(m))$$

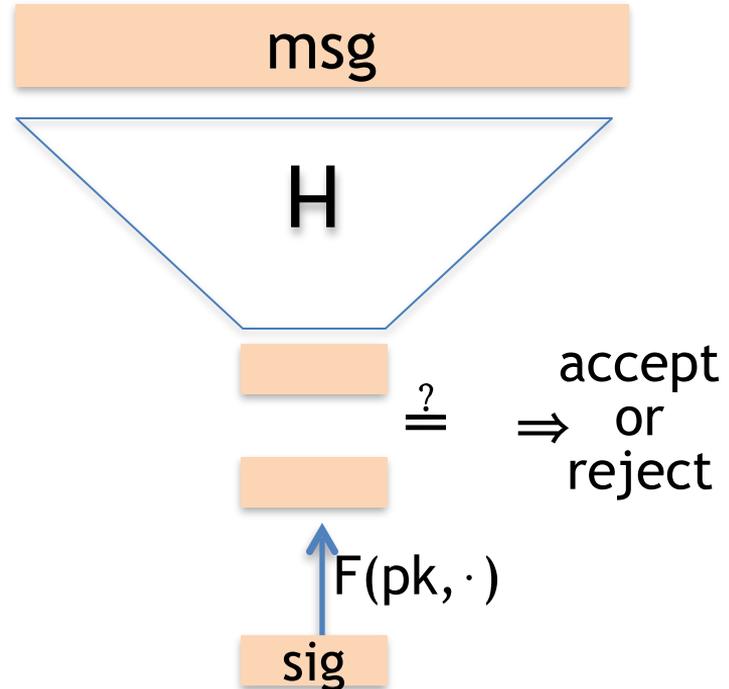
$$\text{verify}(pk, m, sig) := \text{accept if } F(pk, sig) = H(m)$$

# Digital Sigs. from Trapdoor Functions

$\text{sign}(\text{sk}, \text{msg})$ :

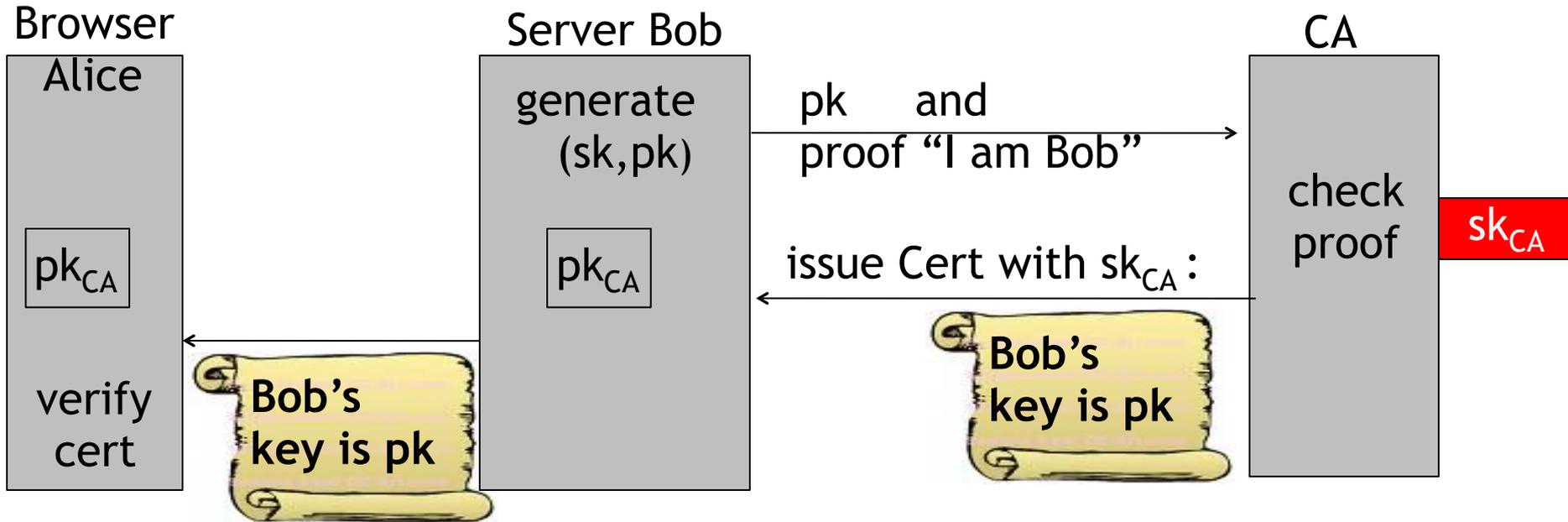


$\text{verify}(\text{pk}, \text{msg}, \text{sig})$ :



# Certificates: bind Bob's ID to his PK

How does Alice (browser) obtain Bob's public key  $pk_{\text{Bob}}$  ?



**Bob uses Cert for an extended period** (e.g. one year)

# Sample certificate:



**mail.google.com**

Issued by: Google Internet Authority G3

Expires: Wednesday, June 20, 2018 at 6:25:00 AM Pacific Daylight Time

✔ This certificate is valid

## ▼ Details

<b>Subject Name</b>	
<b>Country</b>	US
<b>State/Province</b>	California
<b>Locality</b>	Mountain View
<b>Organization</b>	Google Inc
<b>Common Name</b>	mail.google.com

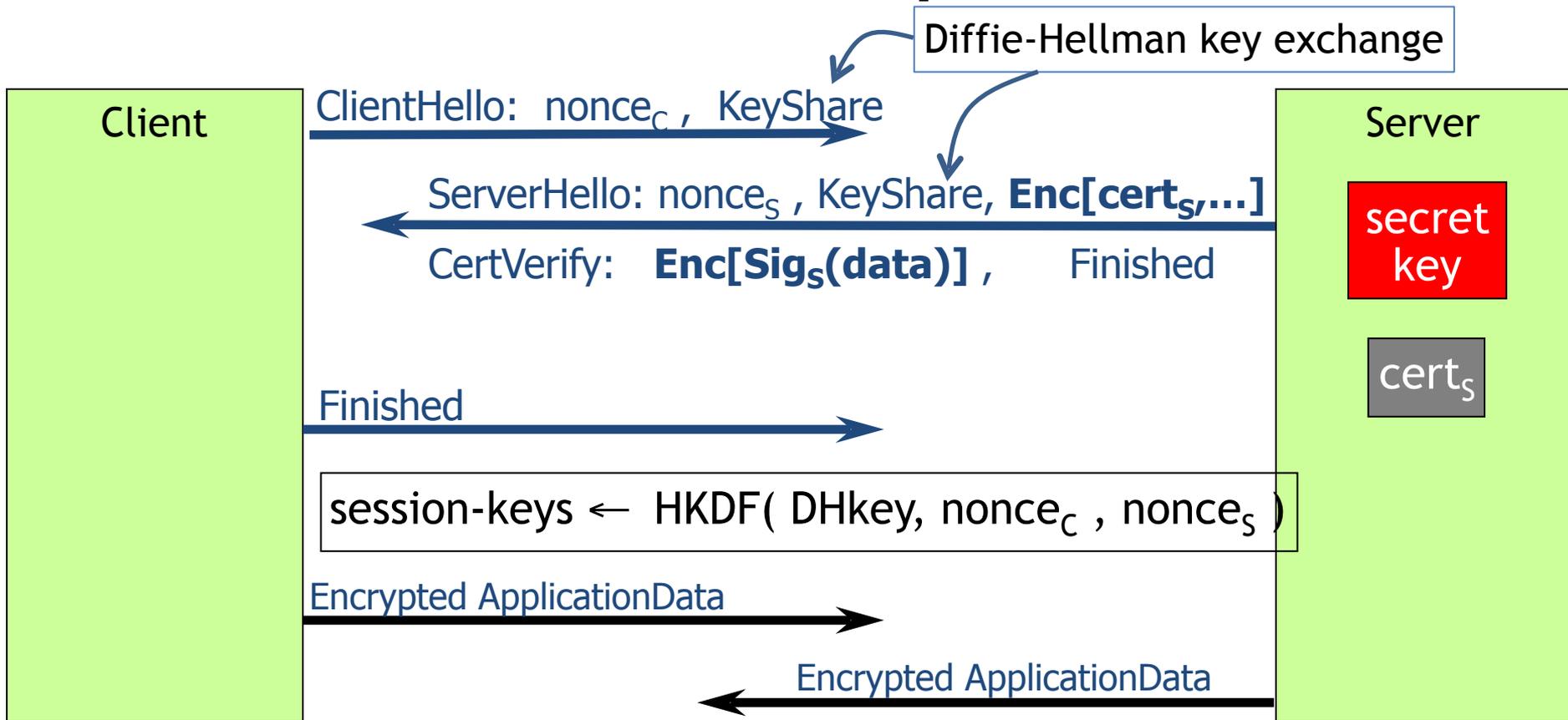


<b>Issuer Name</b>	
<b>Country</b>	US
<b>Organization</b>	Google Trust Services
<b>Common Name</b>	Google Internet Authority G3
<b>Serial Number</b>	3495829599616174946
<b>Version</b>	3
<b>Signature Algorithm</b>	SHA-256 with RSA Encryption



<b>Public Key Info</b>	
<b>Algorithm</b>	Elliptic Curve Public Key ( 1.2.840.10045.2.1 )
<b>Parameters</b>	Elliptic Curve secp256r1 ( 1.2.840.10045.3.1.7 )
<b>Public Key</b>	65 bytes : 04 D5 63 FC 4D F9 4E 91 ...
<b>Key Size</b>	256 bits
<b>Key Usage</b>	Encrypt, Verify, Derive
<b>Signature</b>	256 bytes : 3F FE 04 7B BE B0 32 1D ...

# TLS 1.3 session setup (simplified)



# Properties

■ Connection - secure (strong TLS 1.3)

The connection to this site is encrypted and authenticated using TLS 1.3 (a strong protocol), X25519 (a strong key exchange), and AES\_128\_GCM (a strong cipher).

**Nonces:** prevent replay of an old session

Gmail

**Forward secrecy:** server compromise does not expose old sessions

**Some identity protection:** certificates are sent encrypted

**One sided authentication:**

- Browser identifies server using server-cert
- TLS has support for mutual authentication
  - Rarely used: requires a client pk/sk and client-cert



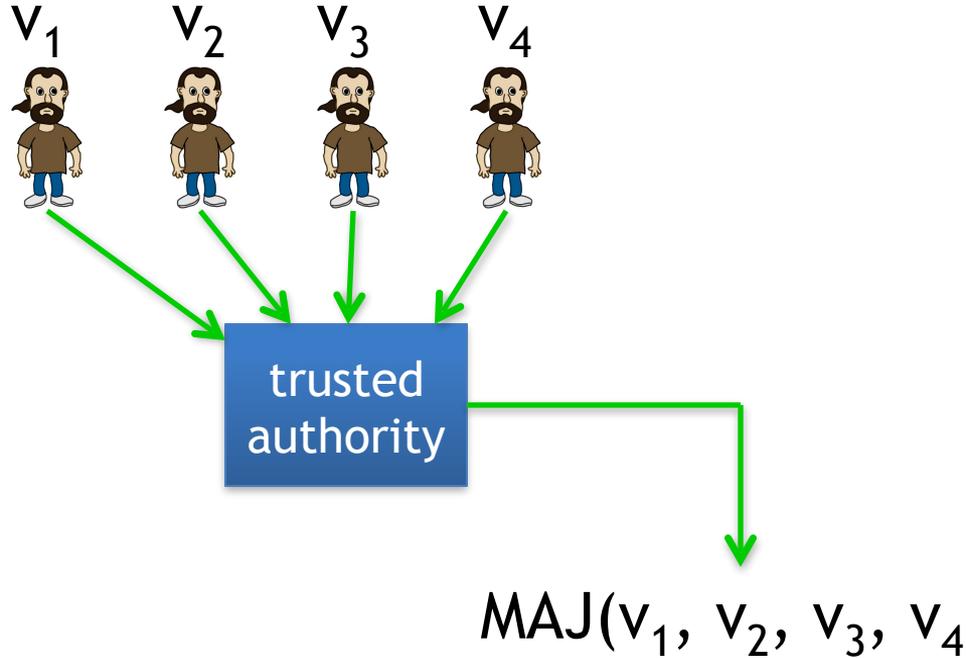
# Crypto Concepts

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A brief sample of  
advanced crypto

# Protocols

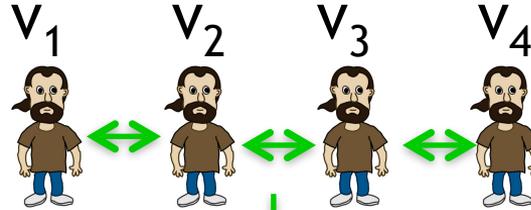
- Elections



Can we do the same without a trusted party?

# Protocols

- Elections
- Private auctions



Goal: compute  $f(v_1, v_2, v_3, v_4)$

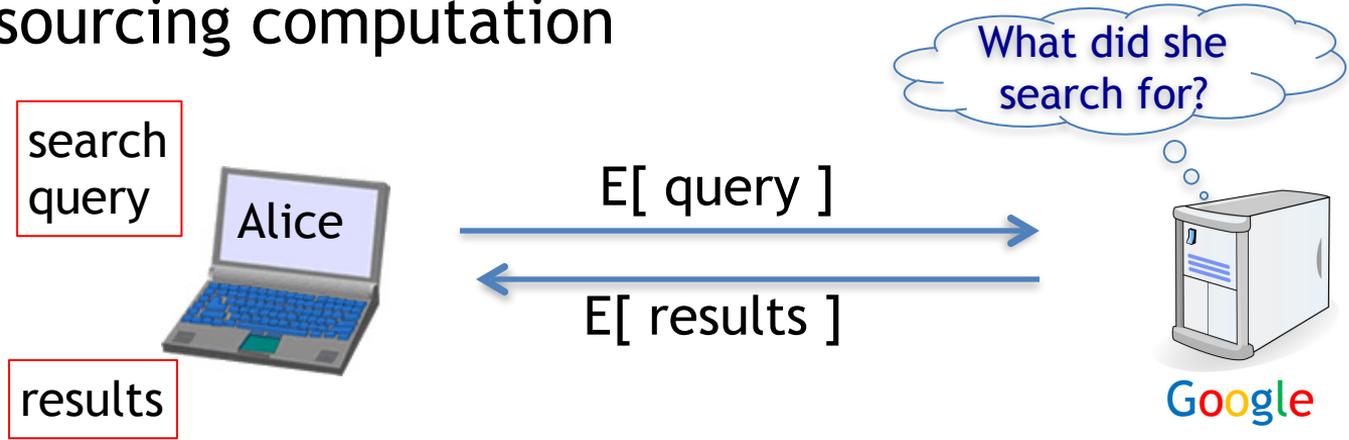
A green arrow originates from the bottom of the diagram, pointing downwards and then rightwards towards the function  $f(v_1, v_2, v_3, v_4)$ .

“Thm:” anything that can be done with a trusted authority  
can also be done without

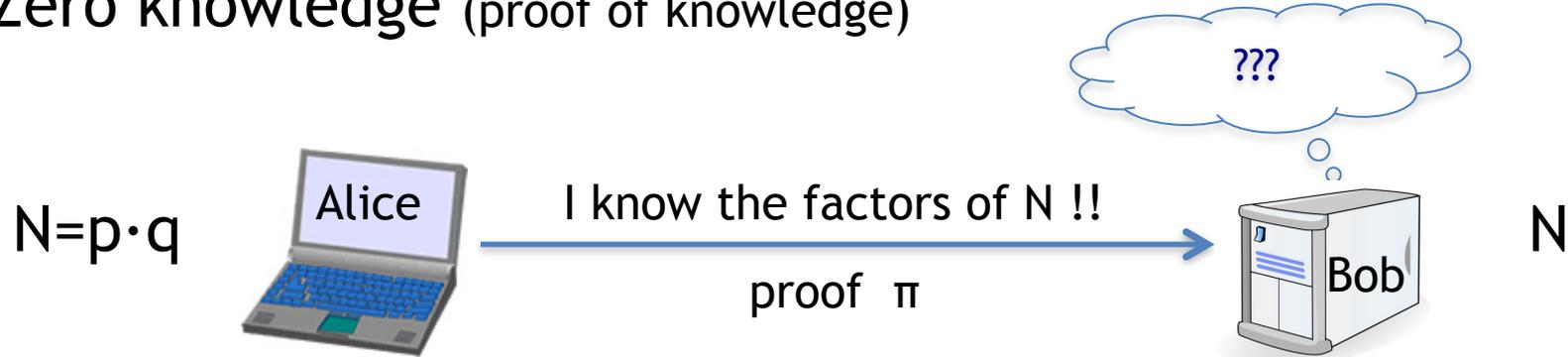
- Secure multi-party computation

# Magical applications

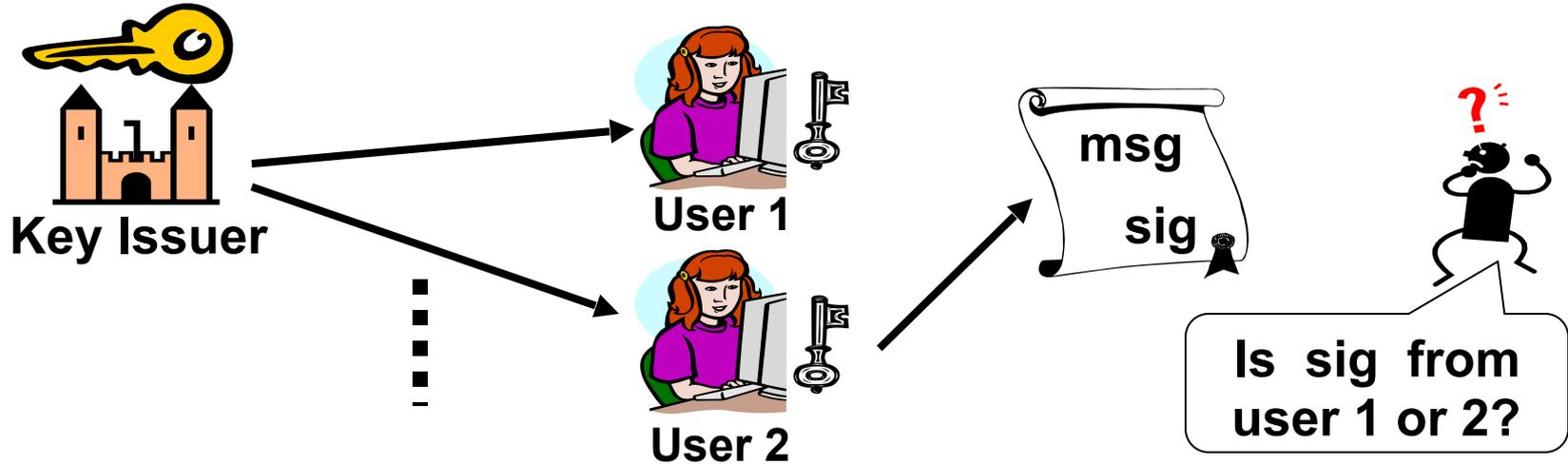
- Privately outsourcing computation



- Zero knowledge (proof of knowledge)



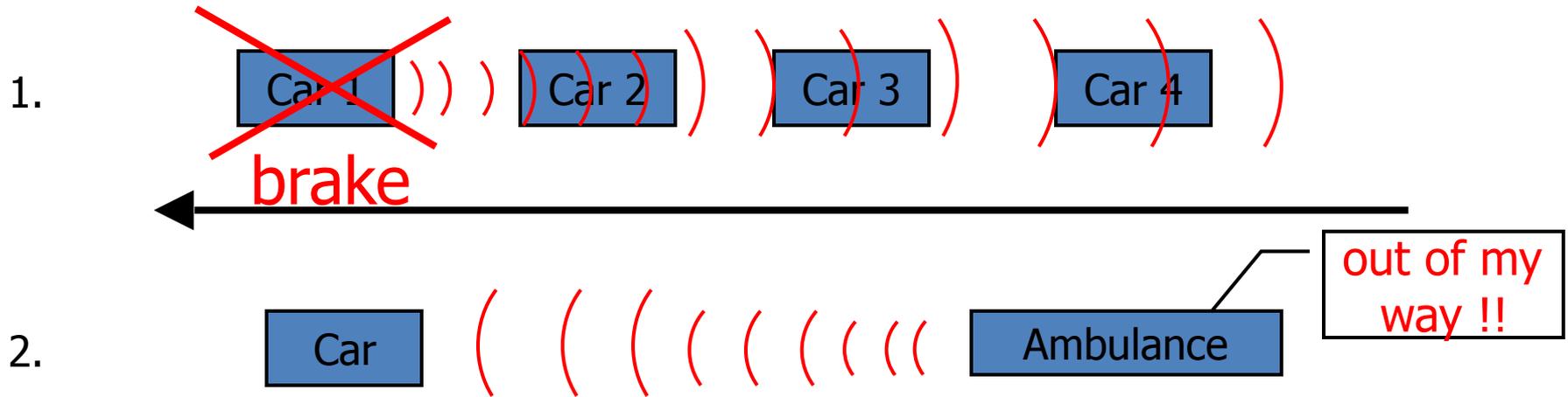
# Privacy: Group Signatures



Simple solution: give all users same private key

... but also need to revoke signers when they misbehave

# Example: Vehicle Safety Comm. (VSC)



Require authenticated (signed) messages from cars.

- Prevent impersonation and DoS on traffic system.

Privacy problem: cars broadcasting signed (x,y, **V**).

Clean solution: group sigs. Group = set of all cars.

# Summary: crypto concepts

Symmetric cryptography:

Authenticated Encryption (AE) and message integrity

Public-key cryptography:

Public-key encryption, digital signatures, key exchange

Certificates: bind a public key to an identity using a CA

– Used in TLS to identify server (and possibly client)

Modern crypto: goes far beyond basic encryption and signatures